

# Probabilistic Methodologies for Autonomous Mobile Robot Localization

Speaker

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Autonomous Mobile Robotics Research Group | D-121

**UNIVERSITY OF HARTFORD**  
COLLEGE OF ENGINEERING,  
TECHNOLOGY, AND ARCHITECTURE

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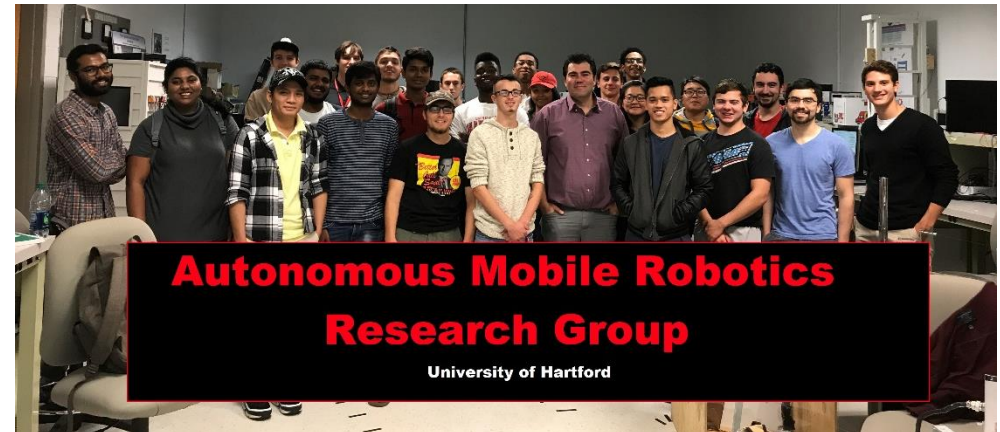
# Autonomous Mobile Robotics Research Group

- **What do we do?** We are a research group focusing on design and development of robotics, industrial automation systems and advanced mechanisms.
- **Who are we?** We have 32 active members from all majors.

- **What do we offer?**  
Our group offers free courses about:

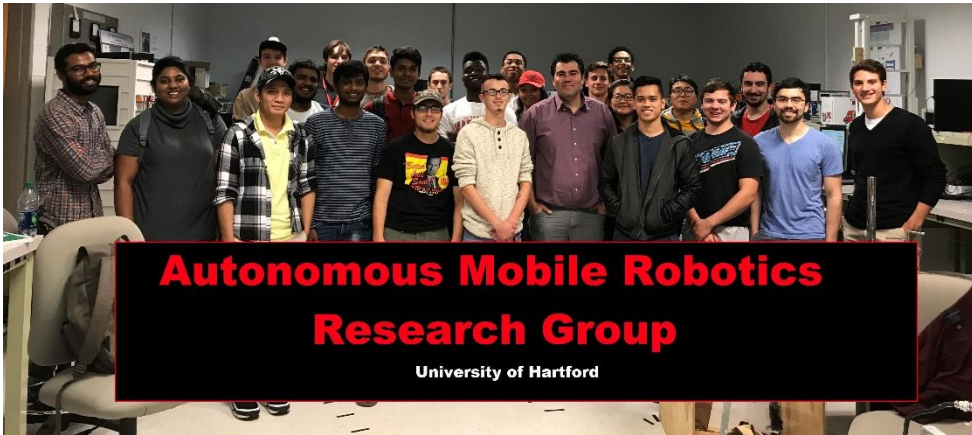
- Robotics Design,
- Embedded Control,
- Software Development (Arduino, Raspberry Pi, Matlab)

which will be useful for your education and future scientific research.



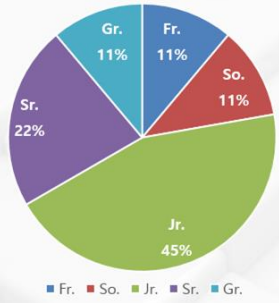
# Autonomous Mobile Robotics Research Group

We have 32 active members from all majors.

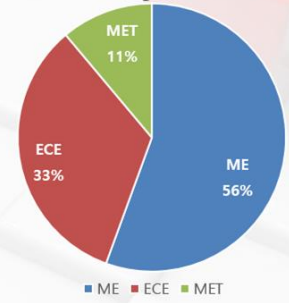


	Solid Works	Electronics	Arduino IDE	Linux C++	Matlab	Java	TEAM-I	TEAM-II
1 Ackeifi, Ross		X	X	X		X	A	D
2 Bandrupalli, Gouthamsai	X		X		X		D) Robotic Arm	B
3 Bituin, AmielAndrew	X		X	X			B) Self Dring Golf Ca	D
4 Dai, Shuang	X	X					B	C
5 Darlington, HestonDavid	X			X			B	C
6 DeRosa, Stephen	X	X	X	X			B) Self Dring Golf Ca	E
7 DeVeau, Adam		x	x	x			A) OmniDirectional R	C or E
8 Ferrera, Amber	X	X		X	X		A) OmniDirectional R	B
9 Garcia, Josephine				X	X	X	A) OmniDirectional R	B
10 Jacobson, Eric	x	x	x	x	x	x		
11 Karuturi, JitendranathCh	X						B	C
12 Kleszczewski, Peter		X	x	x		x	B) Self Dring Golf Ca	A
13 Kobos, Alexander							C) Hovering Robot	B
14 Kodali, Madhukanth	X	X					C) Hovering Robot	B)
15 Kral, Jacob								
16 Likhitha Mullapudi	X						B)	C)
17 Malempati, PoornaPruthvi	X						B	C)
18 Maynor, Kaelaan		x	x	x			B) Self Dring Golf Ca	D
19 Melecio, Javier	X						C) Hovering Robot	B
20 Merrikin, Ryan		X	X				A	E
21 Pagadala, SaiAditya	x						B	C
22 Severino, Jeffrey	X				X		B	C
23 Simko, Justin	X		X	X		X	A) OmniDirectional R	D
24 Tamboli, Parth								
25 Woodard, Matthew		X		X	X	X	B) Self Dring Golf Ca	C
26 Dion, Scott	X	X	X	X	X	X		
27 Day Moo	x		x	x	x		B	
28 Nigel Otis							B) Self Dring Golf Ca	
29 Christopher Jaramillo							C) Hovering Robot	A)
30 Toby Poole	x	x			x		D) Robotic Arm	C

## Statistics Members



## Statistics Majors



- We welcome all experience levels.  
 - If you would like to join our meetings, please drop your name and email address.

# Today, we will talk about

A) Our research projects,

B) Fundamental Robotics Concepts:

- Feedback
- Sensor Fusion
- Perception
- Platforms
- Advanced Locomotion
- Basic Localization

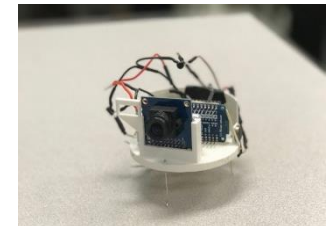
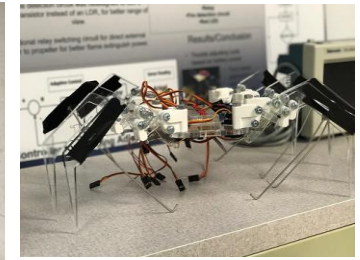
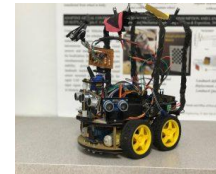
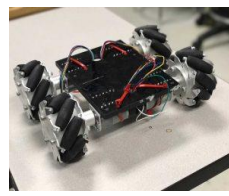
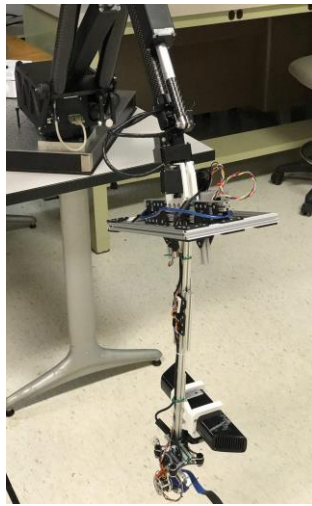
C) Probabilistic Localization and Mapping

D) Future of Engineering Education

E) Q&A



# Our platforms: "We create!"



## Mr. Jackal

- All Terrain Mobility
- Advanced Sensor Suit
- Differential Drive
- 3D Mapping
- Exploration Missions

## Octopus

- Aggressive UAV
- Maneuverability Study
- Target Following
- Automated 3D Scanner

## OmniBot

- Omni-directional Motion

## HoverBot

- All Terrain
- Advanced Dynamics

## SpiderBot

- Advanced Locomotion

## UUV

- Underwater Domain

## Bubble

- Educational Platform

## Vibron

- Swarm Robotics Study

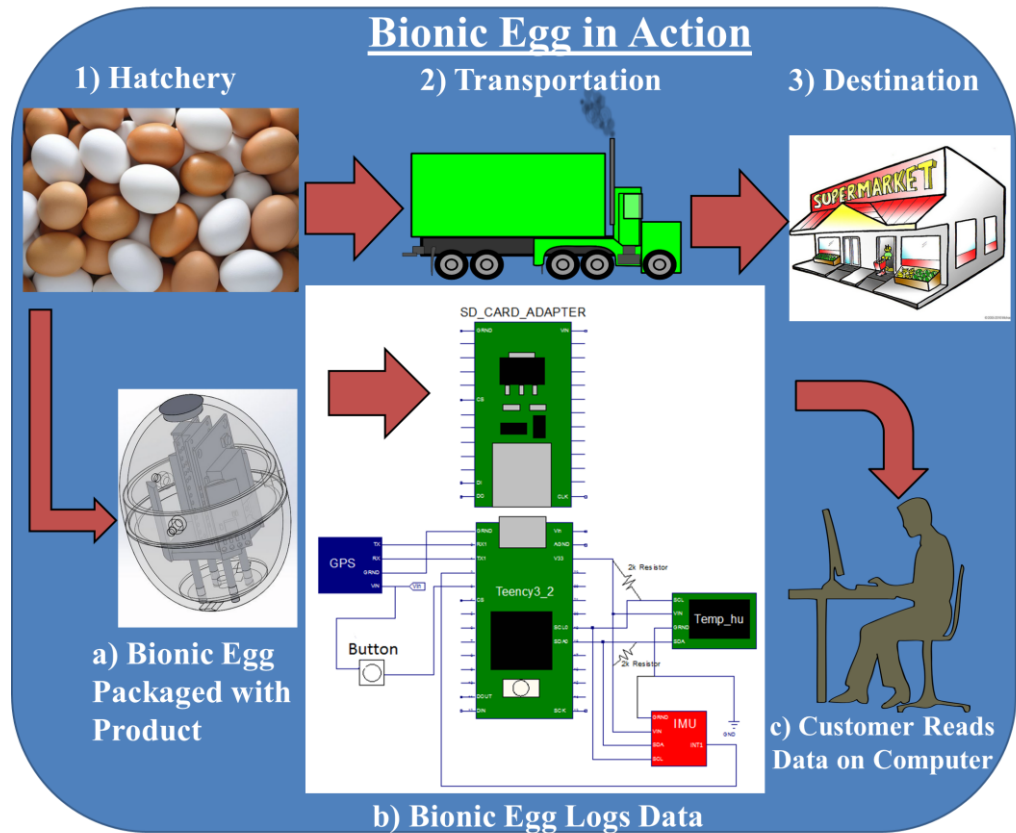
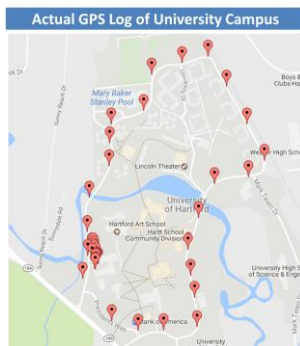
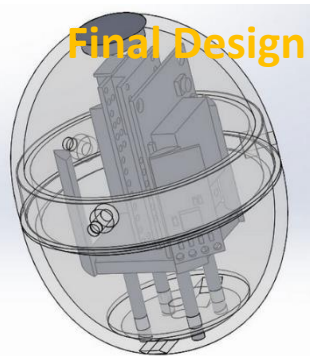
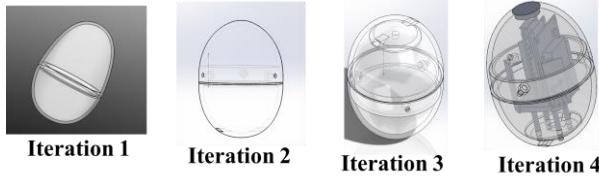
How can I start ?  
Let's start with couple concepts...

# Sensor Suite

## Bionic Egg: Ruggedized Remote Sensor Suite for Impact and Ambient Conditions

### Design Challenges:

- a) 2 - 2.7 inches in length
- b) 1.5 - 2 inches' wide
- c) 5 inch average circumference
- d) 114 grams of approximate weight

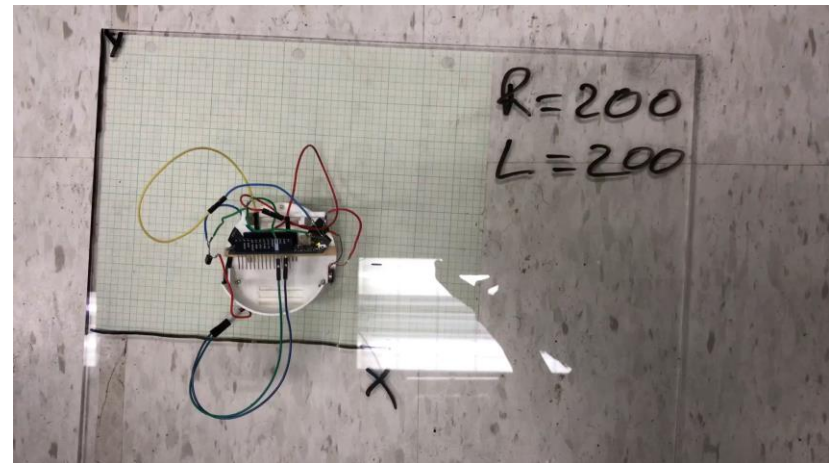
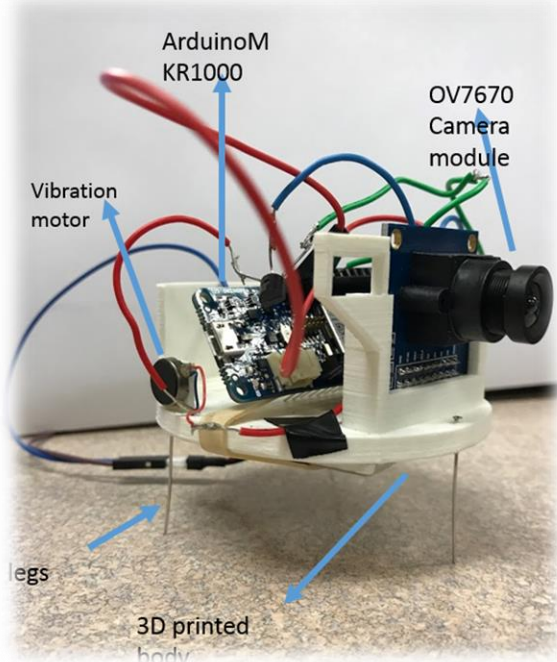


# Swarm Robotics

**Vibron:** A new approach to the coordination of multirobot systems which consist of many small physical robots. No moving parts!



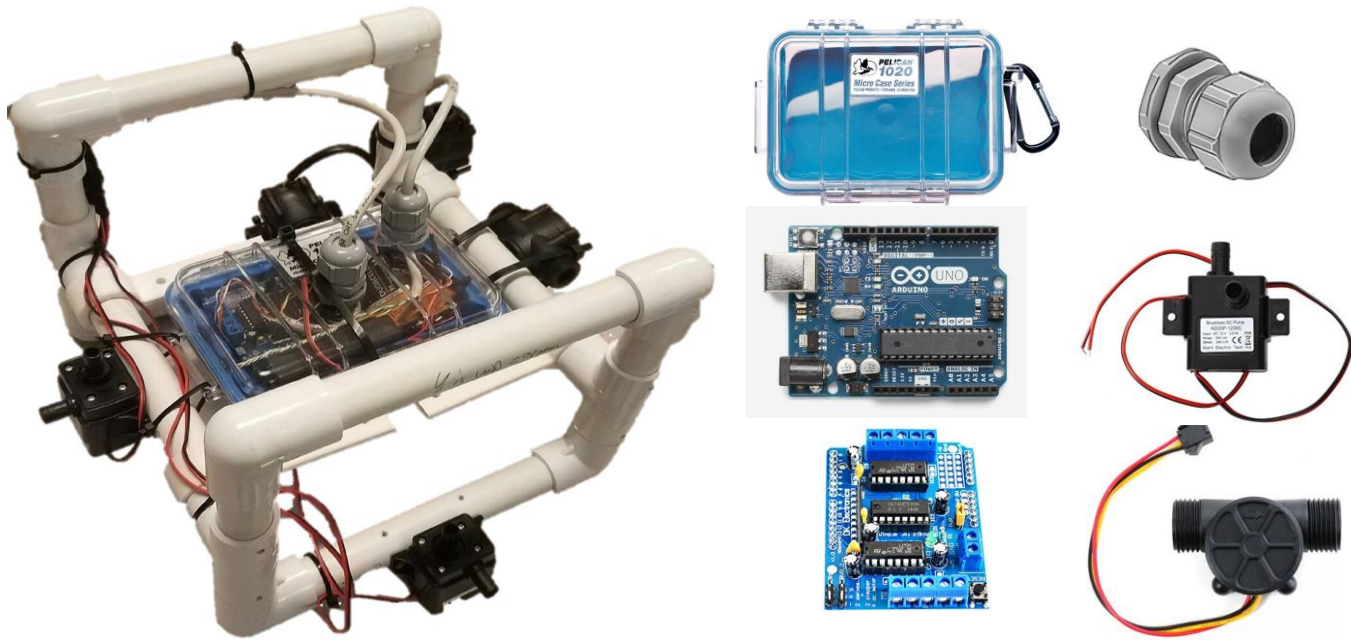
- They are designed to work collectively and in tune with each other.
- Primary focus is pointed at controlling the motion of the robots and possibly make them communicate with each other





# Environmental Decisions: Harsh Environments

**Unmanned Underwater Vehicle:** Create a simple autonomous robot that travels underwater following predetermined cube like path.

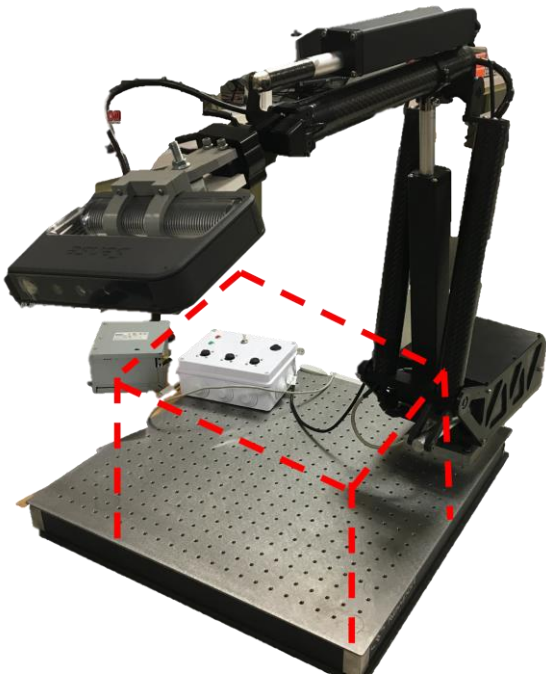


## Bill-of-Materials

- Pelican 1020 Waterproof Micro Case, Arduino UNO, Motor Drive Shield, 12V Submersible Water Pumps
- Plastic Submersible Cord Grip, Adafruit Water Flow Sensors, Zip ties, Styrofoam

# Perception

**3D Robotic Arm Scanner:** A device that uses a robotic arm along with a hand held scanner to make digital 3D model of objects.



Smart Scanner



3D Reconstructed Object

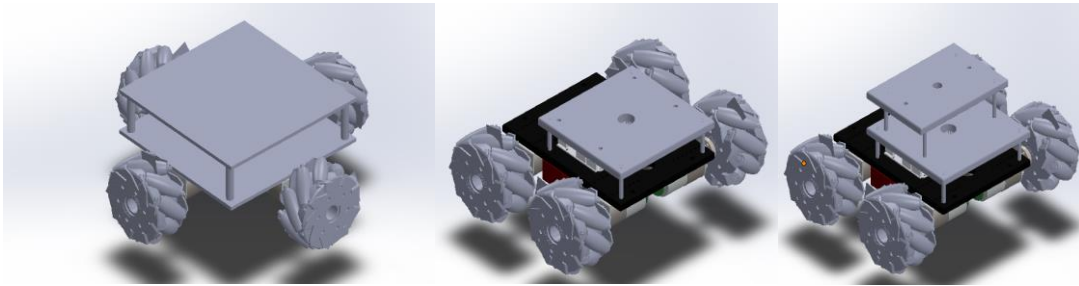


3D Reconstructed Face

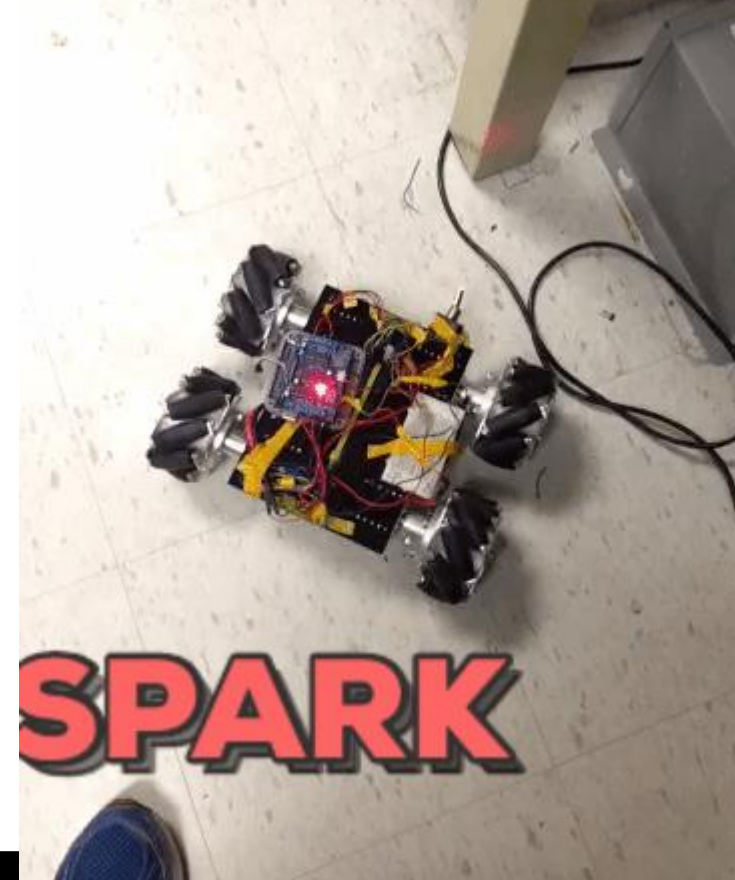
# Locomotion: Alternate Mechanisms

**OmniBot: SPARK:** A ground vehicle with use of mecanum wheels that can move in all directions.

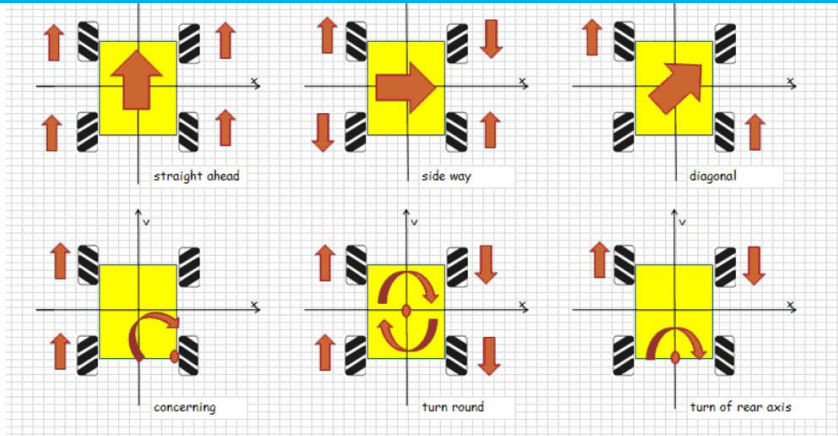
Design Iterations



Zero Radius Rotation



Working Principle



Can nature help me ?  
Of course! Robotics and Biomimetic.

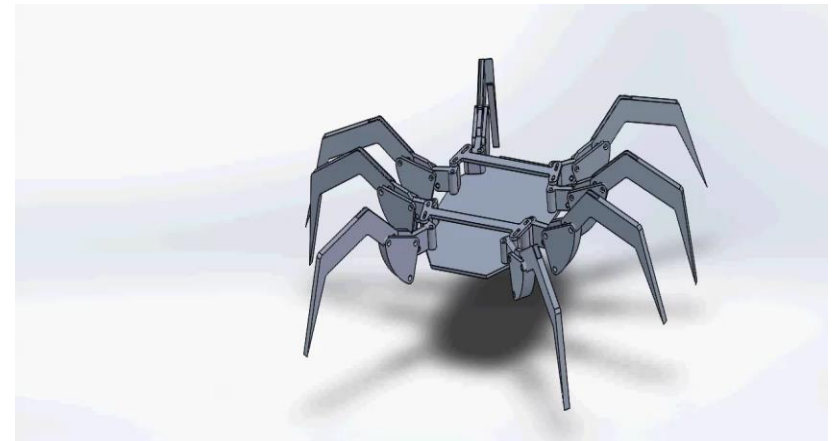
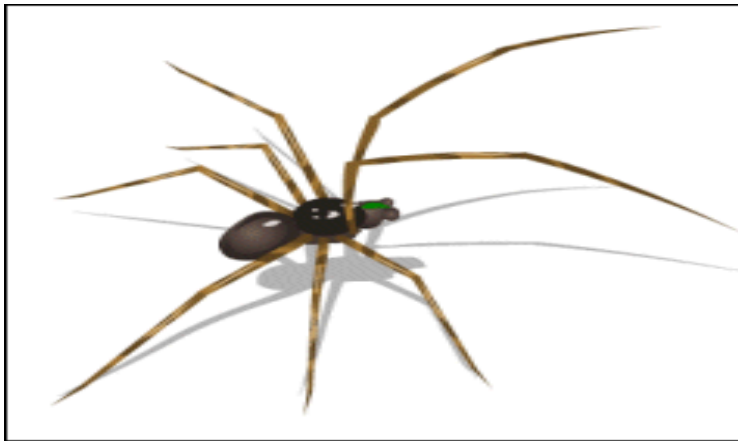
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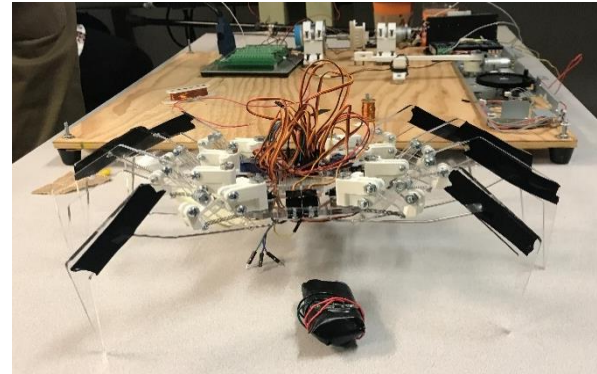
# Locomotion: Mimicking Nature

**SpiderBot:** Locomotion of the robot imitating spider walk.

System Simulation



Manufactured System

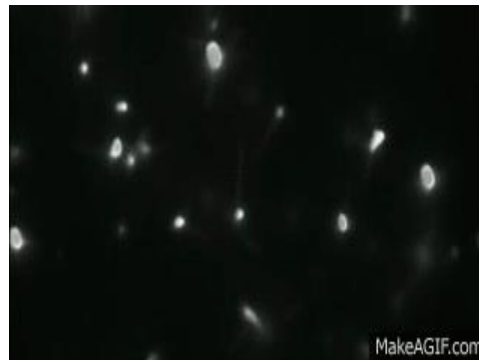




# Robotics and Biomimetic

**MicroSwimmer:** It has long been known that swimming at the microscale requires techniques that are very different from those used by macroscale swimmers, such as fish and humans [1].

- Can we use these techniques to develop a robot ?  
Locomotion of the robot imitating spider walk.



# Robotics and Biomimetic

Microorganisms are able to swim at low  $Re$  using a variety of techniques[1], none of which look like those used by macroscale swimmers.

All of the swimming methods utilized by microorganisms are fairly inefficient, which is not a problem because microorganisms' source of energy (food) is so plentiful.

20  $\mu\text{m}$  and have a diameter around 0.25  $\mu\text{m}$



Flagella

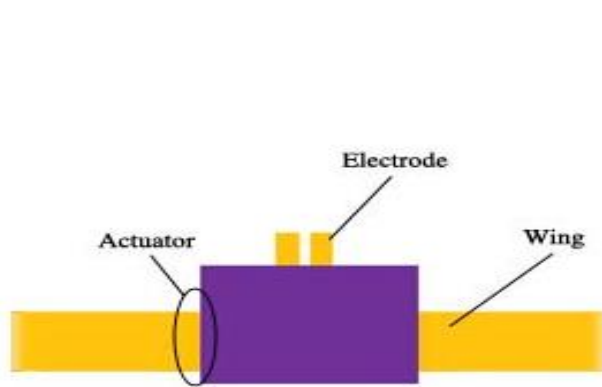


Cilia of an eukaryotic cells

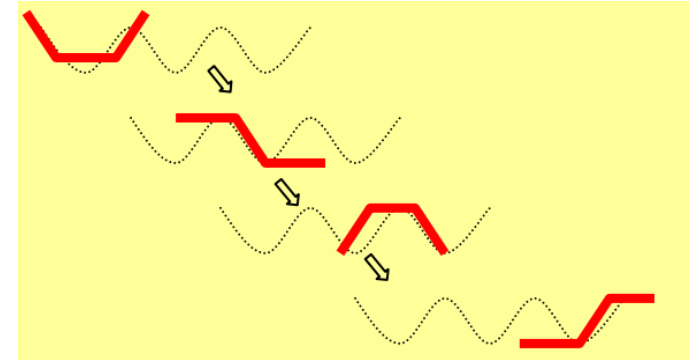
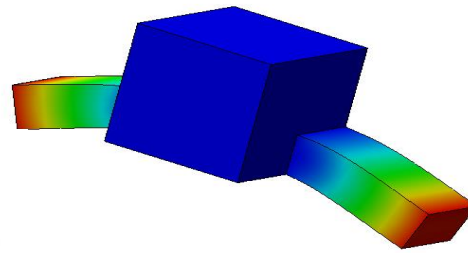
# Robotics and Biomimetic



Structure



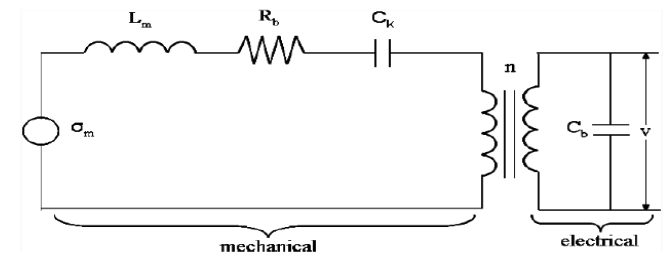
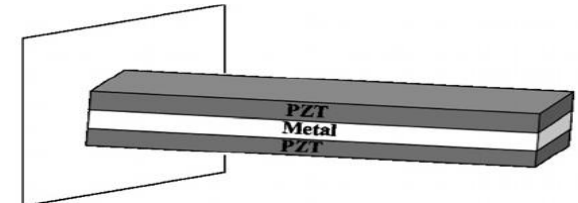
Chromium is used as an adhesive layer between the gold and the PZT. E-beam is used because it enables the deposition of a metal on top of another metal.



Trajectory

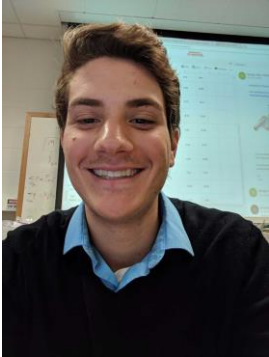

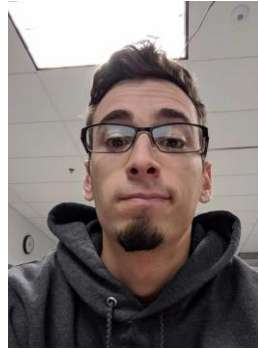





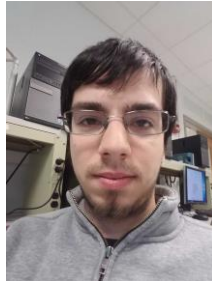

$$\sigma_{in} = L_m \varepsilon + R_b \dot{\varepsilon} + \frac{\ddot{\varepsilon}}{C_k} + nV$$

$$i = C_k \dot{V}.$$



Can we build a self-driving car?  
We are working on it!

# Full Scale Self-Driving Car Project

				
Stephen DeRosa, ME, Jr	Matthew Woodard, ECE, Jr	Evan Gerard, MET, Sr	David Dai, ME, Sr	Peter Kleszczewski, ECE, Fr
				
Digno Iglesias, ME, Jr	Jeff Severino, ME, Jr	Nigel Otis, ME, So	Eric Jacobson, ECE, Gr	Day Moo, ME, Sr



# Full Scale Self-Driving Car Project

## Phase 1: [Completed]

Brainstorming and designing the system that will be implemented with the cart. It also must take all safety measures into account. [Completed.]

## Phase 2: [Mid-Spring Semester]

Is when the designed system will actually be implemented with the golf cart. At this point the golf cart will be made remote controlled. This this will allow for testing of the systems implemented in a safe and controlled manner.

## Phase 3: [Summer and Fall Semesters]

sees the remote controls being handed off to the autonomous systems. Trials will be run under different circumstances the golf cart will encounter, to ensure proper and safe operation.



Cars are good, they can't even swim 😞  
Well, we have a solution for this!

# Multi Terrain Vehicles

Hovercraft can travel over almost any non-porous surface:

- even or uneven terrain - sandy and icy grounds
- Ideal for disaster relief situations



Landing Craft Air Cushion (LCAC) is delivering supplies to the citizens of Meulaboh Indonesia after the 2004 Indian Ocean tsunami.



A hovercraft docking to a ship.

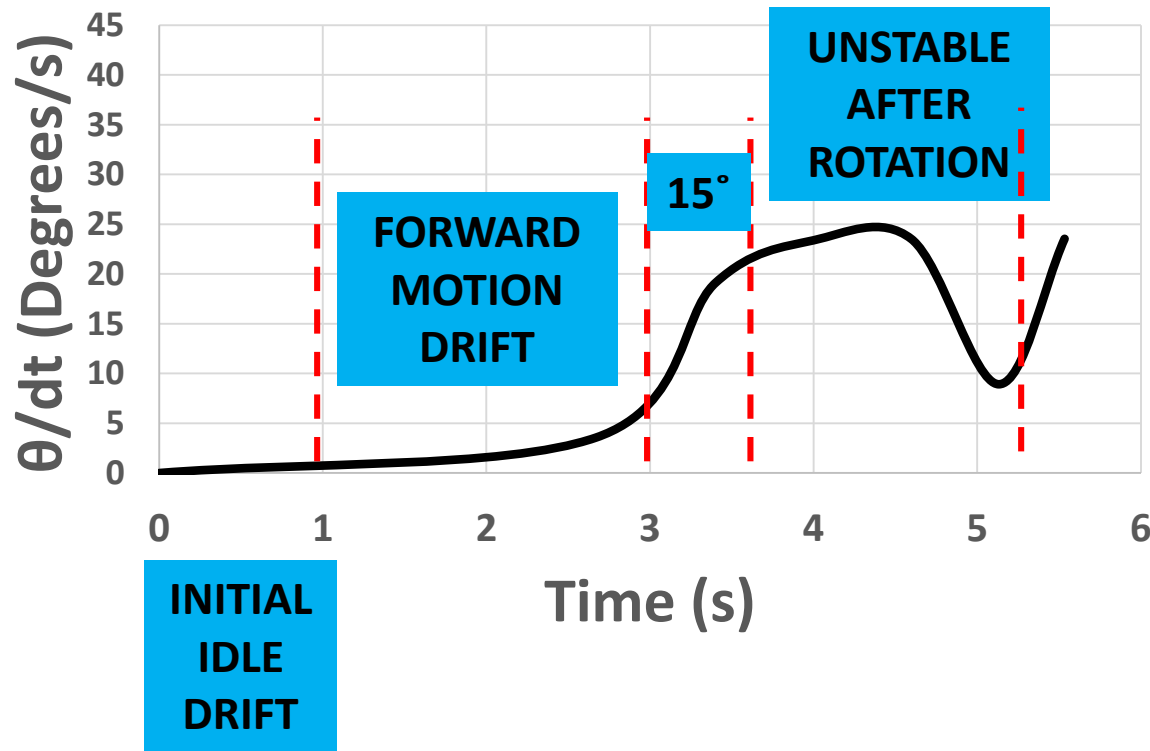
# Alternate Locomotion: Hovering

- The hovercraft's ability to distribute its laden weight evenly across the surface below it makes it well suited to the role of amphibious landing craft.
- Hovercrafts can transport materials from ship to shore and can access more than 70% of the world's coastline, as opposed to conventional amphibious landing craft, which are only capable of landing along 17% of that coastline.

# Control: Advanced Dynamics

- An Hovercraft is controlled by commands below.

## Angular Displacement



## MOTION COMMANDS:

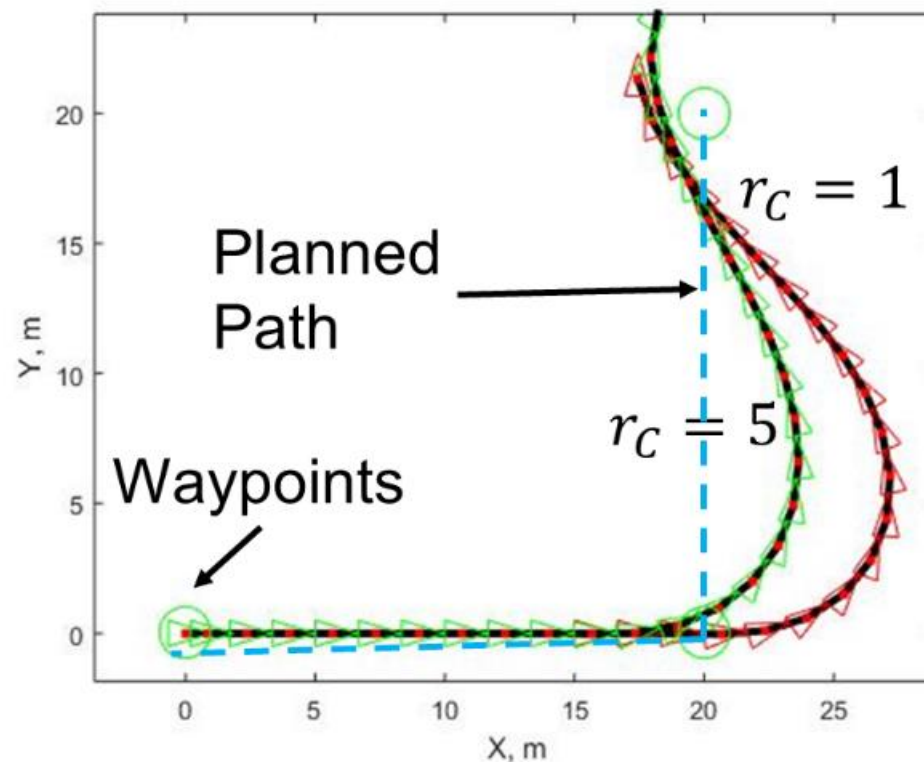
- STOP [1s]
- MOVE FORWARD [2 s]
- TURN LEFT [0.5 s]
- MOVE FORWARD [2 s]
- STOP [1s]



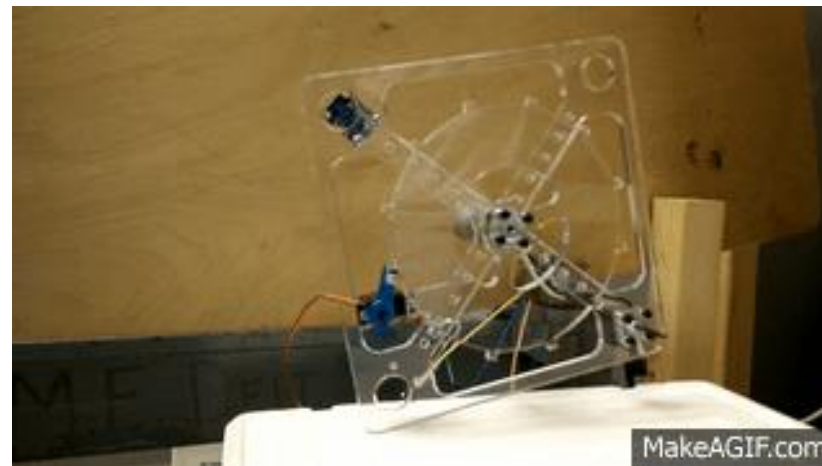
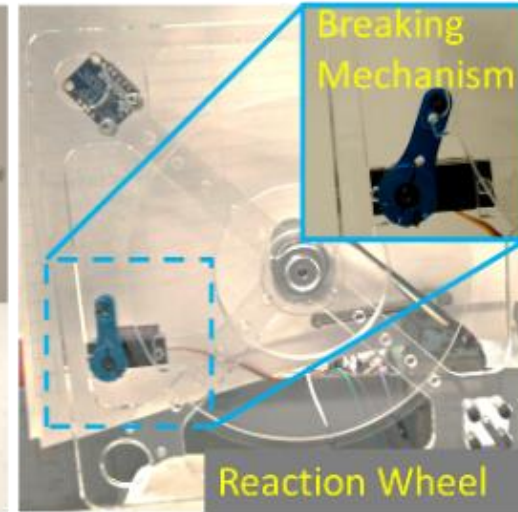
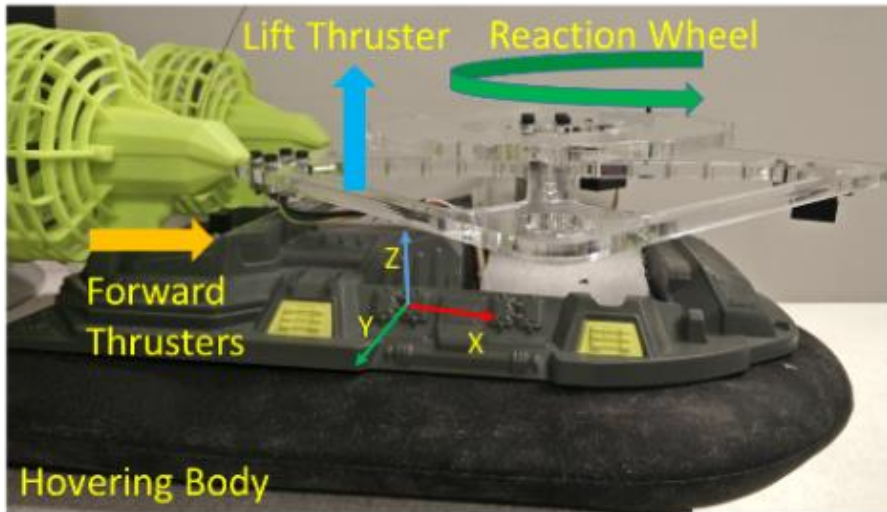


# Control: Motion Planning

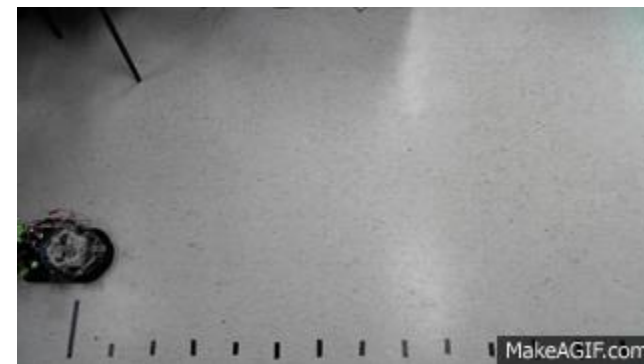
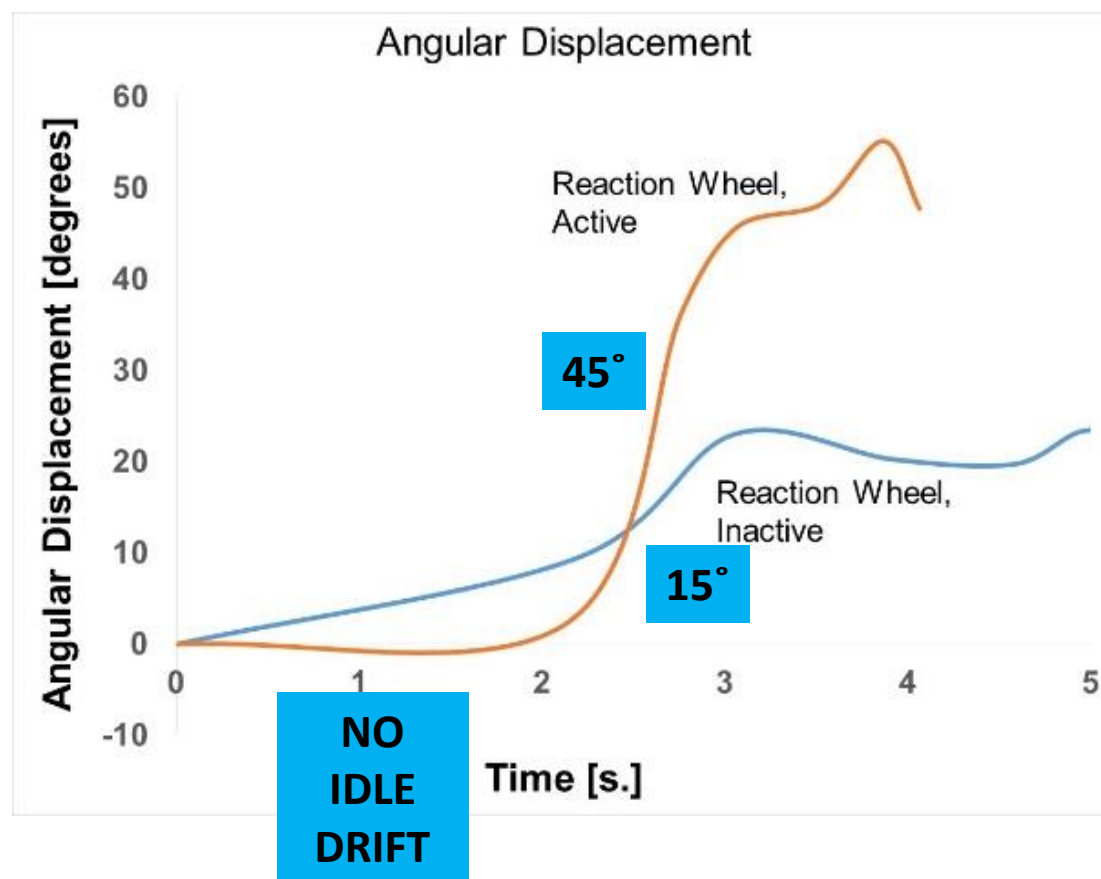
- Initial Simulations: Motion Planning and Execution
- Different capture radius values are tested.
- Rotation takes time and not accurate



# Alternate Mechanisms



# Alternate Mechanisms

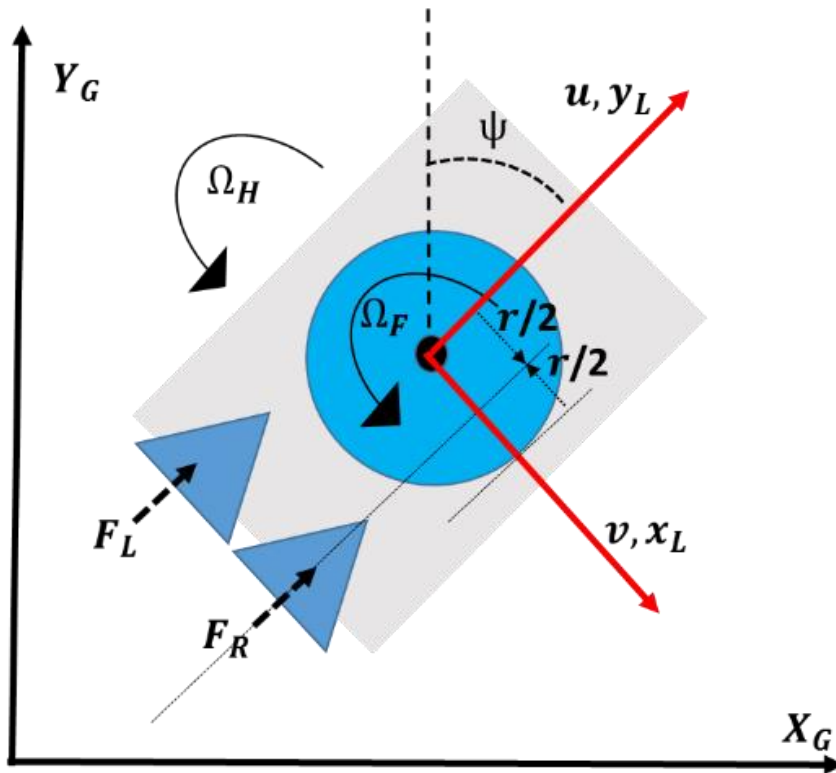


## RESULTS:

- Momentum wheel substantially increased **rapid angular displacement** ability of hovering body.
- System is **less sensitive** to the terrain/ground shape.

# Controller Improvements with a more advanced system model

- Blows the air underneath the craft
- Rubber cushion—skirt—traps the air and inflates



The velocities on x and y axes are given by

$$\dot{x} = u \cos \psi - v \sin \psi \quad (1)$$

$$\dot{y} = u \sin \psi + v \cos \psi \quad (2)$$

$\psi$ : is projection angle between frames.

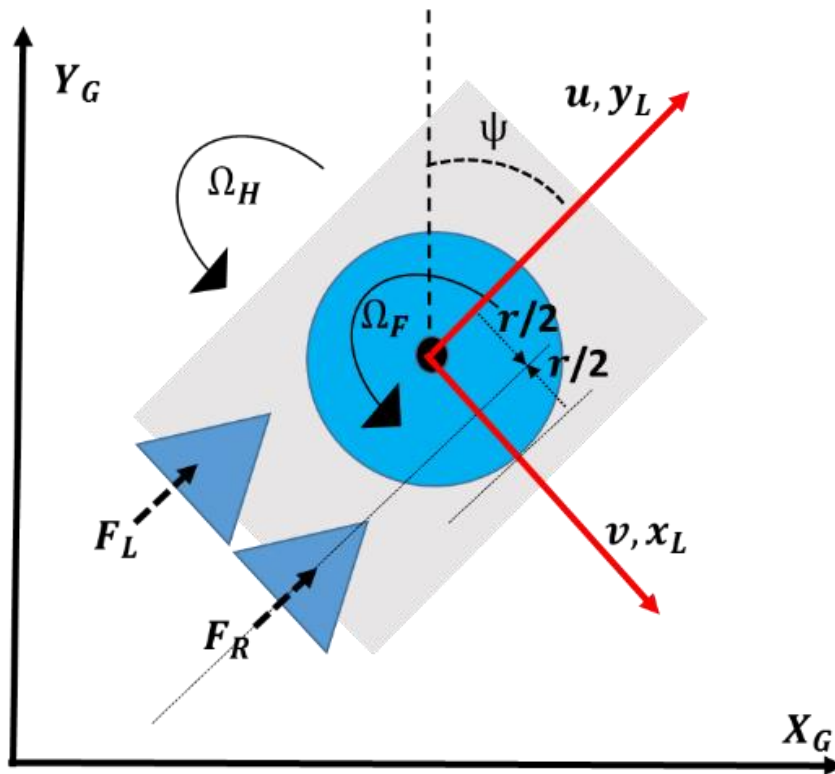
$u$  (surge speed) and  $v$  (sway speed) represent the velocities on x and y directions.

$\Omega_H$ : angular velocity of the overall body

$\Omega_H$  is equal to first derivative of vehicle orientation  $\psi$  given by

$$\dot{\psi} = \Omega_H$$

# Controller Improvements with a more advanced system model



The controller input  $u_1$  is the sum of forward thruster fan forces which is given by

$$u_1 = F_L + F_R = m\dot{u} - mv\Omega_H + d_v u$$

This follows the second equation on the sway direction:

$$m\dot{v} + mu\Omega_H + d_v u = 0$$

$d_v$ : the coefficient of viscous friction.  
 Second controller input  $u_2$  is given by

$$u_2 = \frac{r}{2} (F_L - F_R) + M_w r = J \dot{\Omega}_H + d_r \Omega_H$$

$J$ : is the overall vehicle inertia,  
 $M_w$ : rotational torque released by the flywheel  
 $d_r$ : the coefficient of rotational friction.

# Controller Improvements with a more advanced system model

- Feedback Control system of the differential drive forward thrusters
- Flywheel break engages at the waypoint.

Fig.5 Waypoint following with feedback control system. Rotation is executed with flywheel and forward fans.

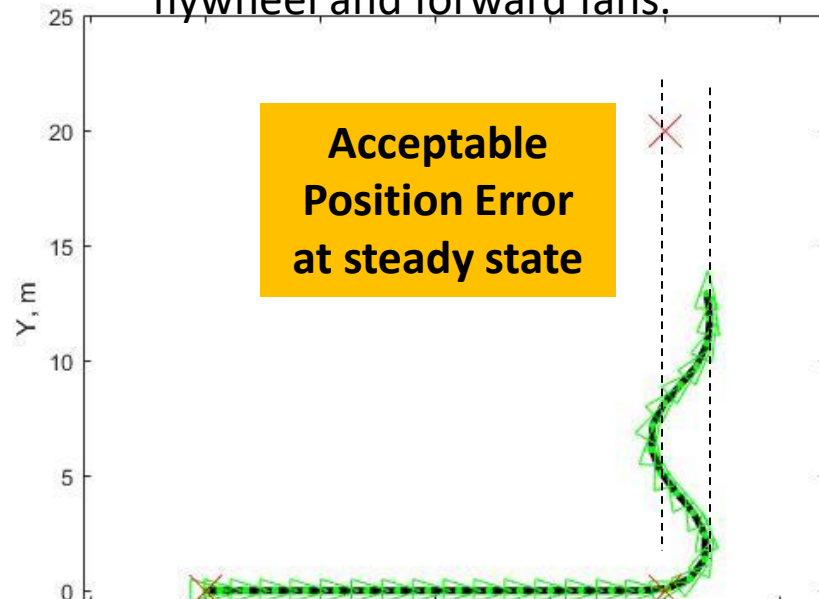
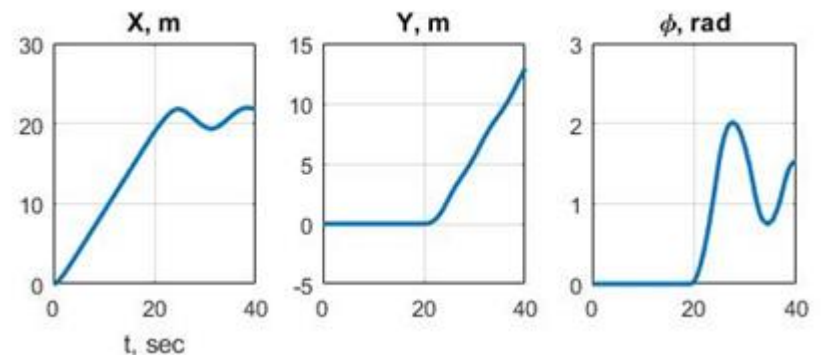


Fig.6 Global frames, individual axis linear and angular positions with feedback control system.





# Controller Improvements with a more advanced system model

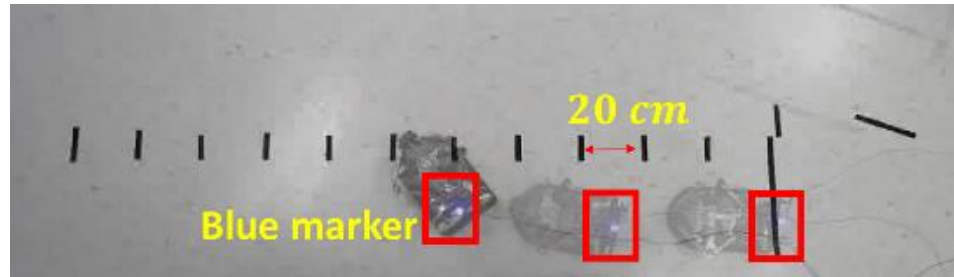


Fig.8 Object Tracking to Generate the Path followed

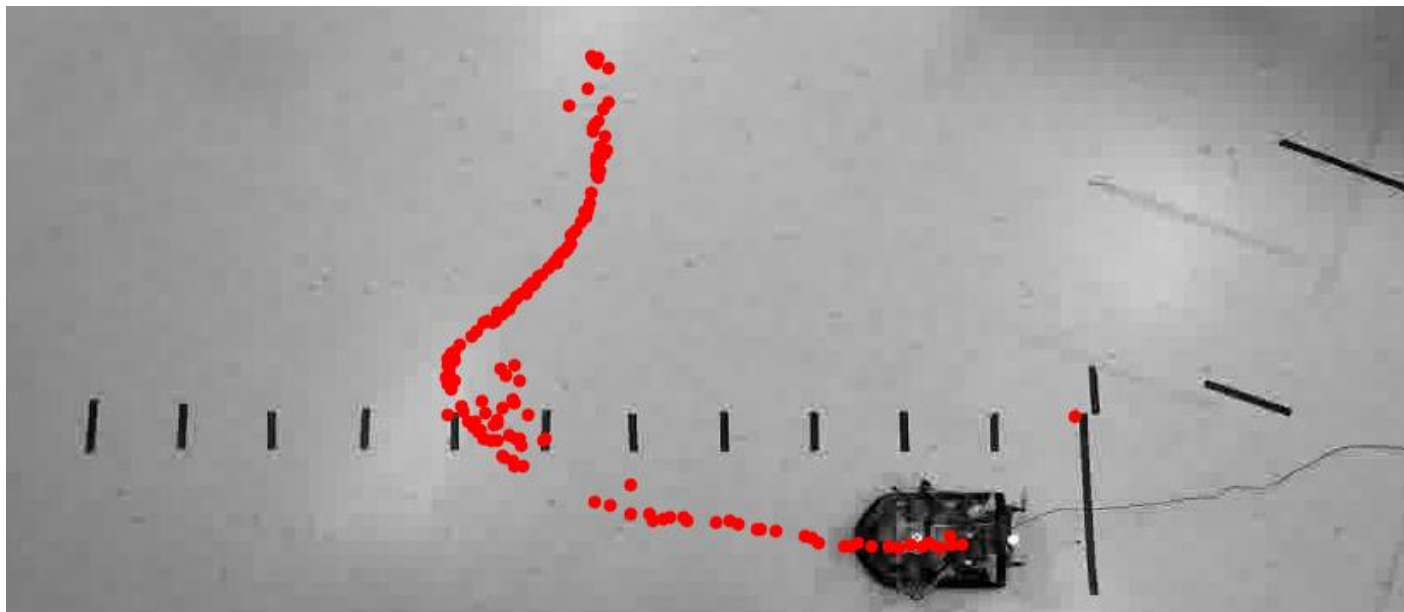


Fig.12 Rotation with flywheel and fans, feedback controller on after rotation

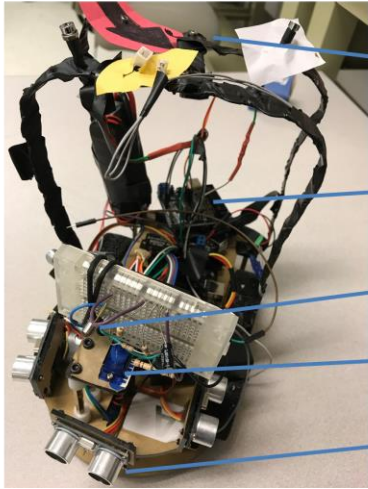
It looks complicated. Is there an easier way to learn the control logic?

Yes, of course! Pyro

# Educational Platform: Pyro

Introduction  
Mapping  
Model Generation  
CMPISLAM  
Concluding  
Remarks

## Electromechanical Design

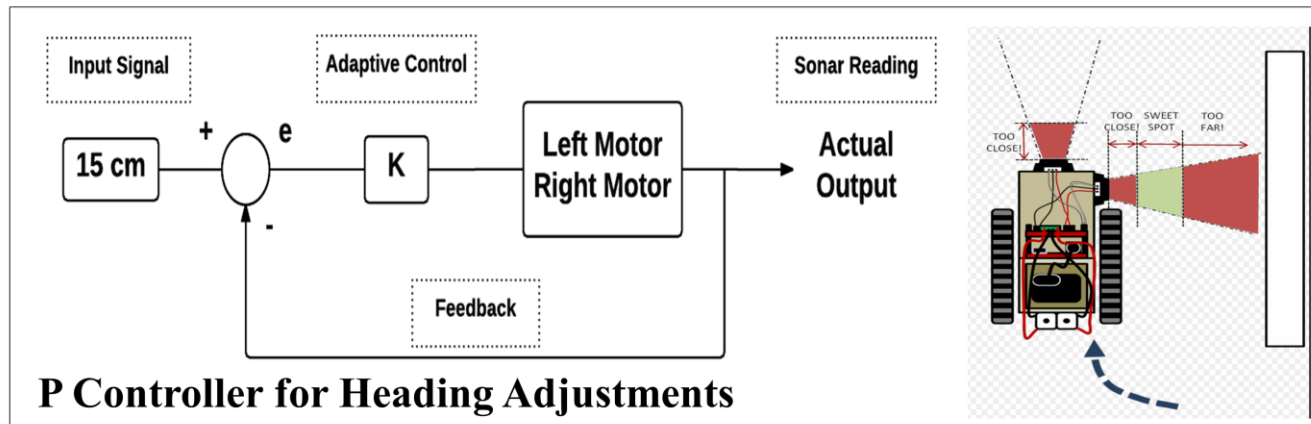


### Design, Prototyping & Testing

- Design & Testing Components
- Microphone: detecting the start up frequency at 3.8KHz
- Arduino Uno: Single-board microcontroller with Analogue and Digital Inputs/Outputs
- Heat/IR Sensor: detects the fire at a certain distance and using an algorithm to be closer and extinguish it
- Servo Motors: coding a rectangle shape to calculate the percentage error
- Ultrasonic Sensors: Having 180 degree rotation to read obstacles and their distances



## Robot Controller



### Problem Statement

The tournament expects Pyro to avoid obstacle, solve the maze and extinguish a fire with fastest amount of time possible.

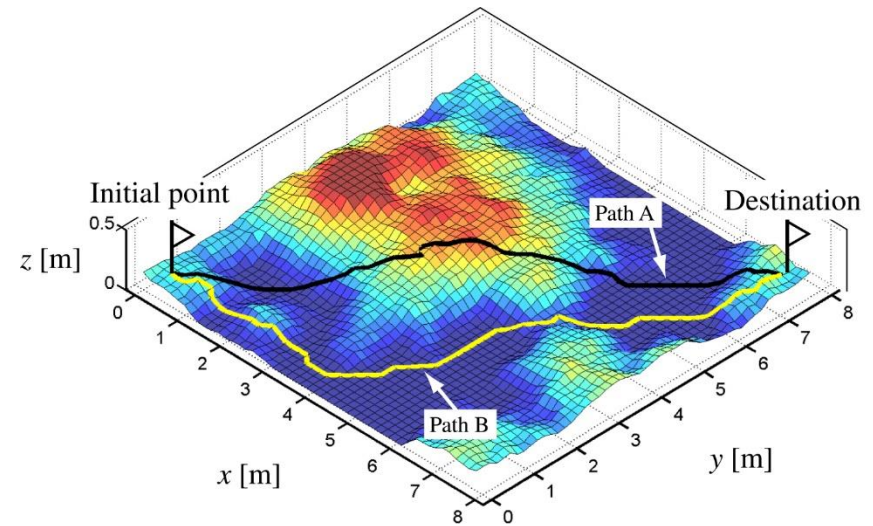
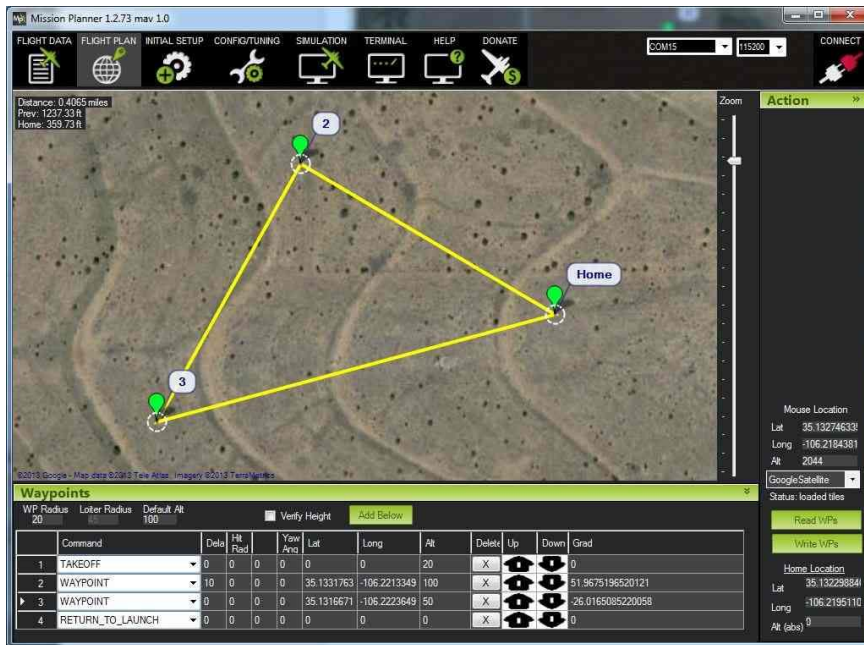
### Solution

Using highly sensitive sensors like Ultrasonic sensors to avoid the obstacles and any walls present in Pyro's way, Left/Right hand rule so that Pyro follows the walls until it solves the maze and Heat/IR sensor to detect the fire and use a blowing fan to extinguish it.

How about UAVs?  
Yup!! It is time!

# UAV Path Planning

Localization algorithms are also used to follow a pre-determined path.

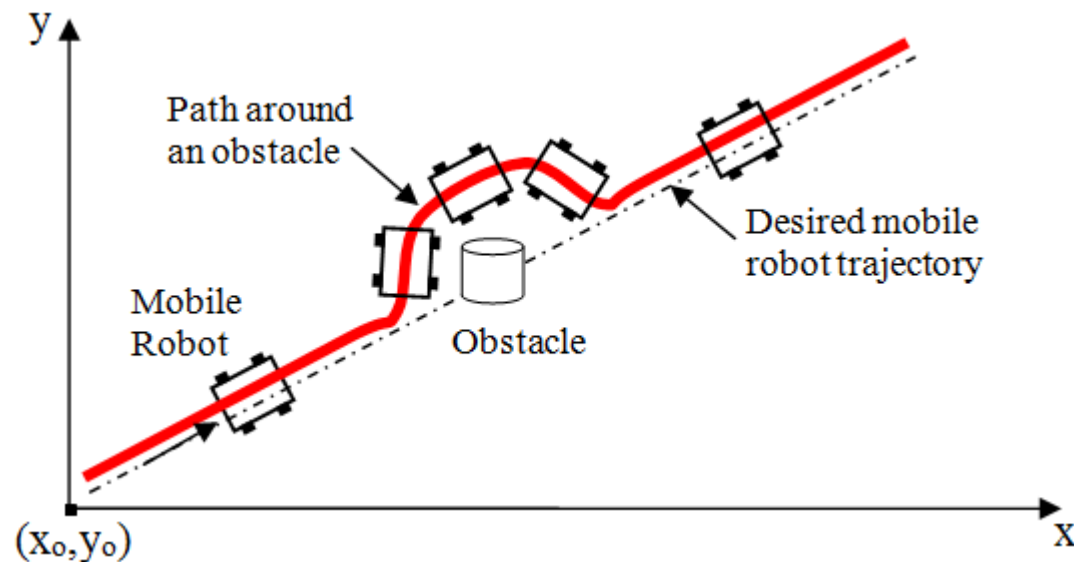


High Altitude:  
Mostly Linear Path Plan  
(This problem is kind of solved.)

Continuously Varying Path Plan:  
Fixed distance from ground

# Obstacle Avoidance

During the mission, path plan needs to be updated locally once an obstacle is met.

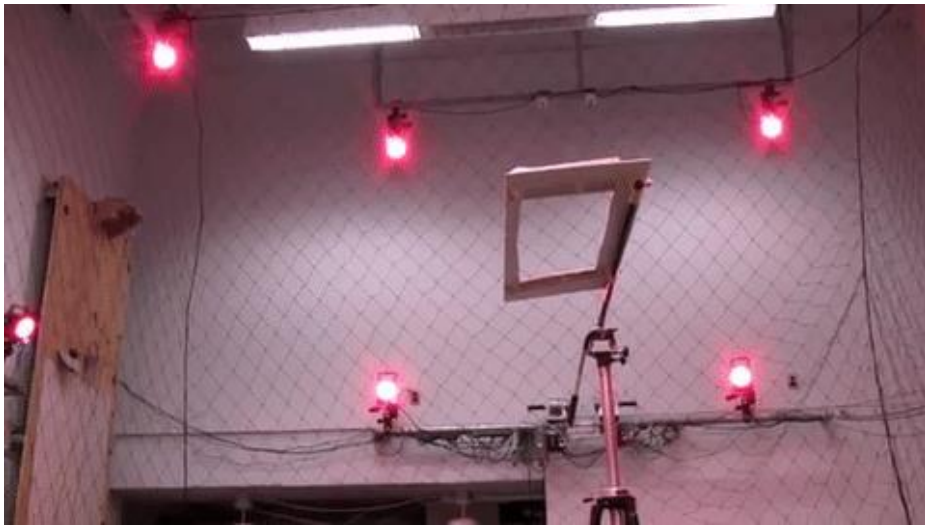




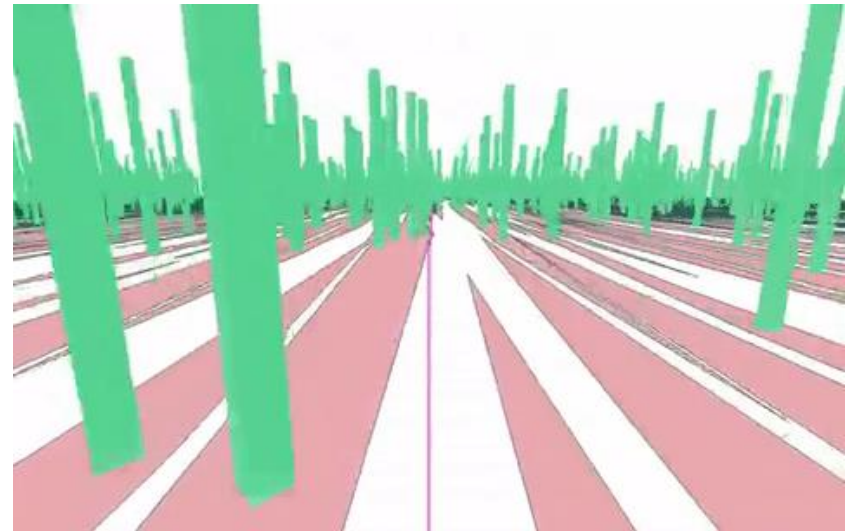
# Mission Types

## Constant vs Variable input signal

- Linear Path Plan vs Continuously Varying Path Plan
- Obstacle avoidance, Rapid Moving Object tracking
- Little Disturbance vs High Disturbance (i.e. wind)



[1] Aggressive Maneuvers for UAV Flight, GRASP Lab, UPenn, Mellinger, IJRR 2012

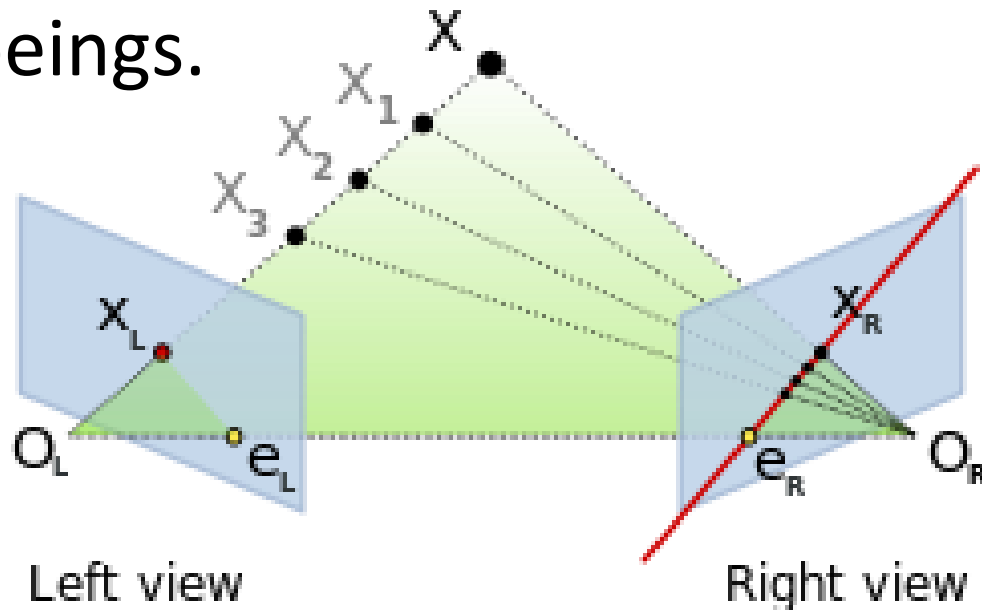


[2] High-speed Flight in an Ergodic Forest, MIT, Karaman, ICRA 2012

# Stereo Imaging: Mimicking Human Vision System

How can a UAV/robot perceive the environment ?

**Visual Navigation:** It can perceive the environment including depth with a stereo camera system, same as human beings.



# Visual Navigation

For a UAV and its visual navigation system:

We want to develop a 2 DOF gimbal controller for continuously variable controller input for mission types discussed.

HOW CAN WE DECIDE GIMBAL CONTROLLER PARAMETERS IF WE ACCOUNT FOR:

Landmark Tracking Quality

LQM(Landmark Quality Metric)

Steady State Error

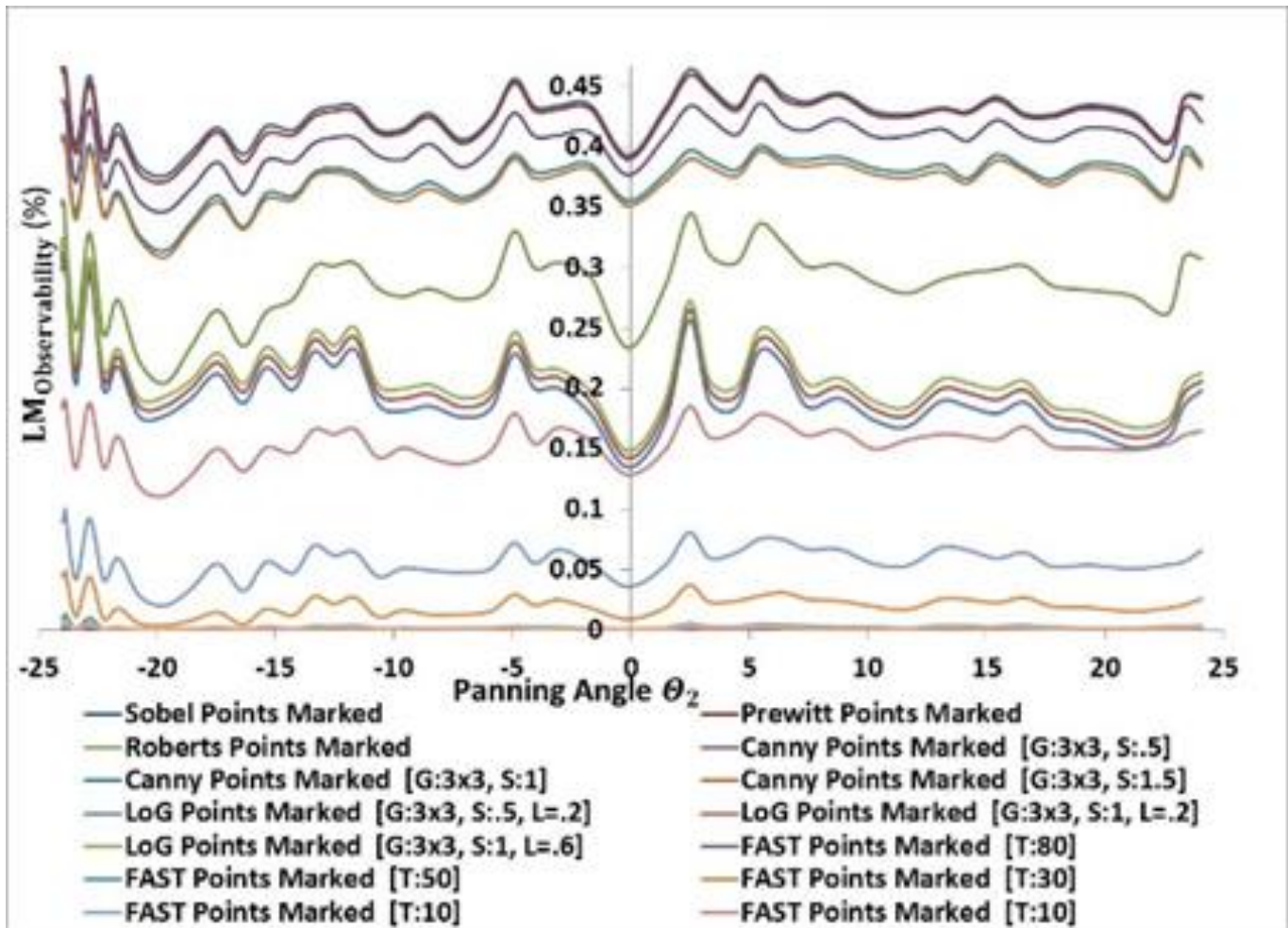
$e_{ss}$  (error, steady state)

Energy Consumption

*Watt – second*

# Landmark Detection Algorithms

Sobel, Roberts, Canny, LoG, Prewitt, FAST(Features from Accelerated Segment Test)



Wait!!! I am lost! What is a landmark ?  
OK, let's start again, from the  
beginning.

---

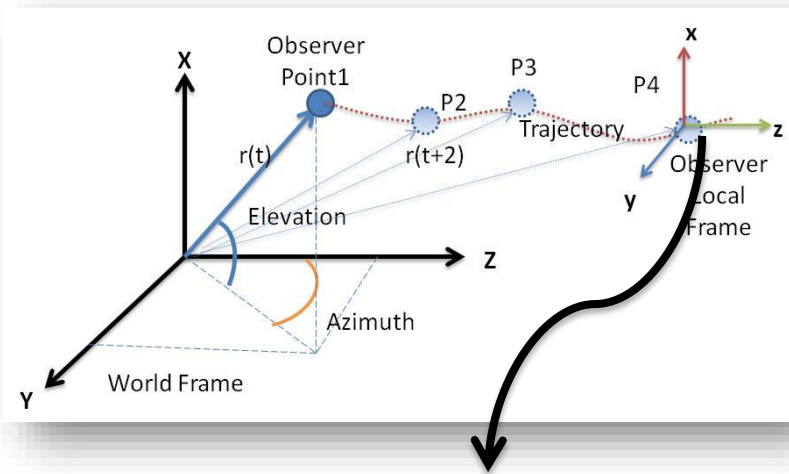
What is the common task for all the robots discussed ?

If we ask them to go to the nearest Starbucks and get a coffee...



# Why is Localization important?

- The first question required to be answered for all these robotic systems is “Where am I?”



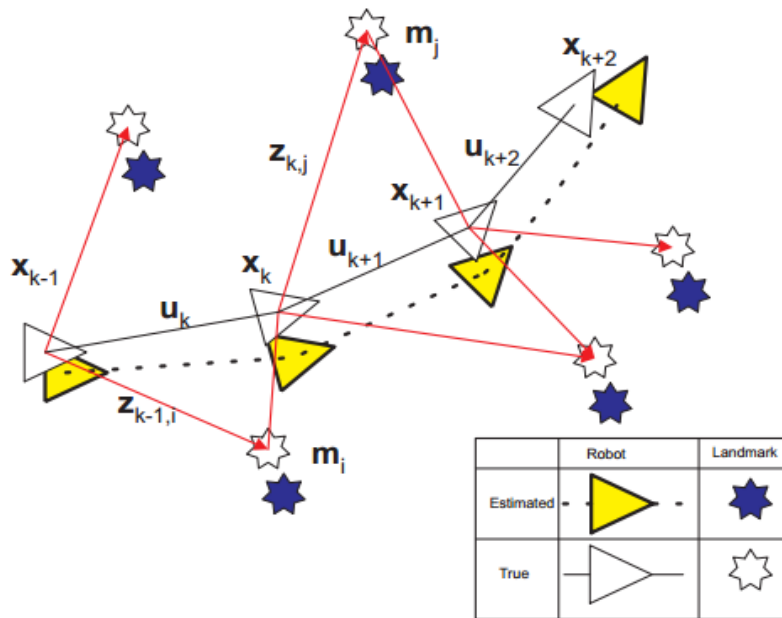
## Where am I

# Current State of Research Efforts

- SLAM(Simultaneous Localization and Mapping) is a stochastic(probabilistic localization algorithm.
- It is defined as a chicken and egg problem:
  - Robot moves, generates a map.
  - Then try to localize itself within this map.
  - By using this new location, it decides where to go.
  - And again generates a map to localize itself in it.
- It corrects itself and reduces uncertainty.
- Currently, SLAM is the most advanced localization algorithm.

# Current State of Research Efforts

- SLAM(Simultaneous Localization and Mapping) methodology offers a probabilistic solution as an answer to the localization problem [Durrant-Whyte, 2006].



Localisation problem may be formulated as computing the probability distribution

$$P(x_k | z_{0..k}, u_{0..k}, m)$$

# Current State of Research Efforts

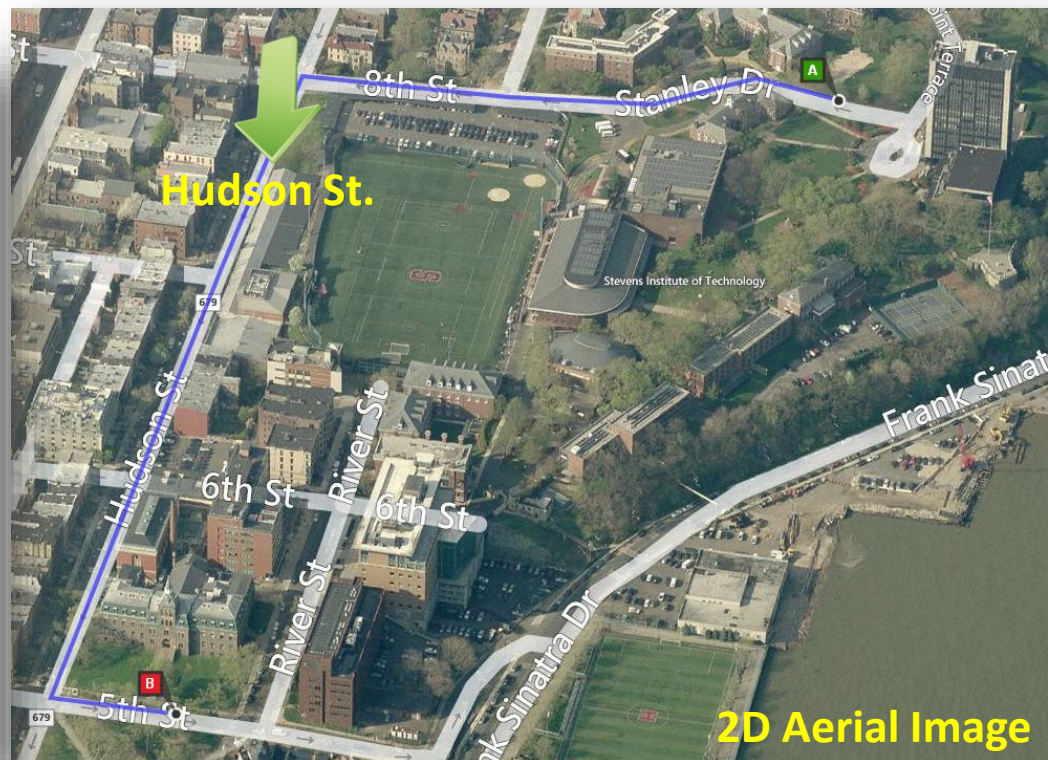
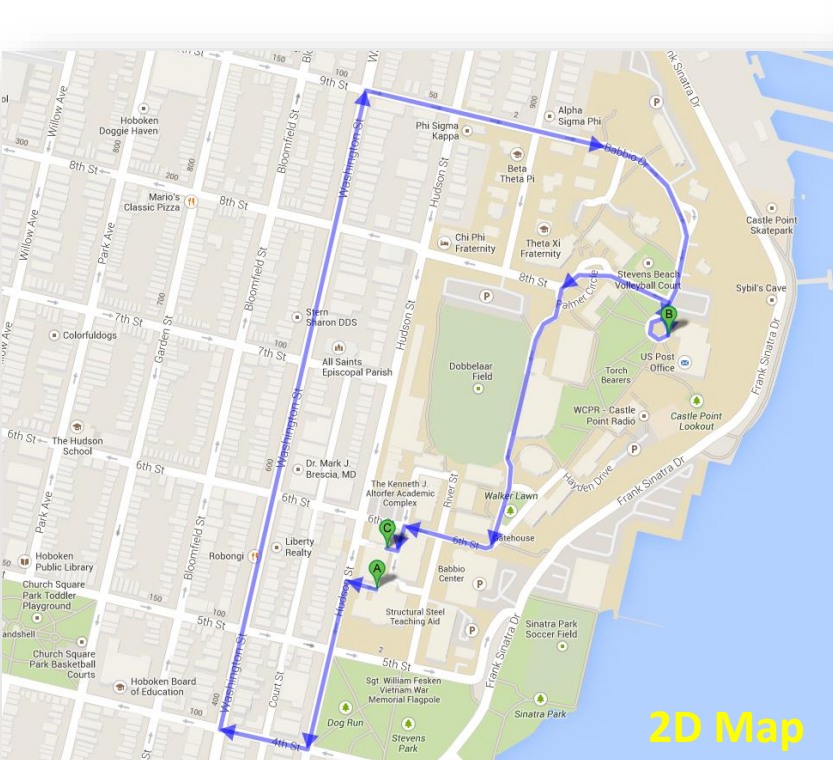
- There are various solution approaches
  - Stereo SLAM
  - RGBD SLAM [Kinect Like Sensors]
  - tinySLAM
  - SLAM with RBPF [Non-linear Solutions]
  - Visual Odometry [Camera + Odometry]
  - MonoSLAM [Single Camera Solutions]

What are the applications ?  
OK, let's see the applications and  
finalize with a simple example.

# Mapping and Localization

GPS + MAP

When there is a GPS and a map, localizing a robot is easy.

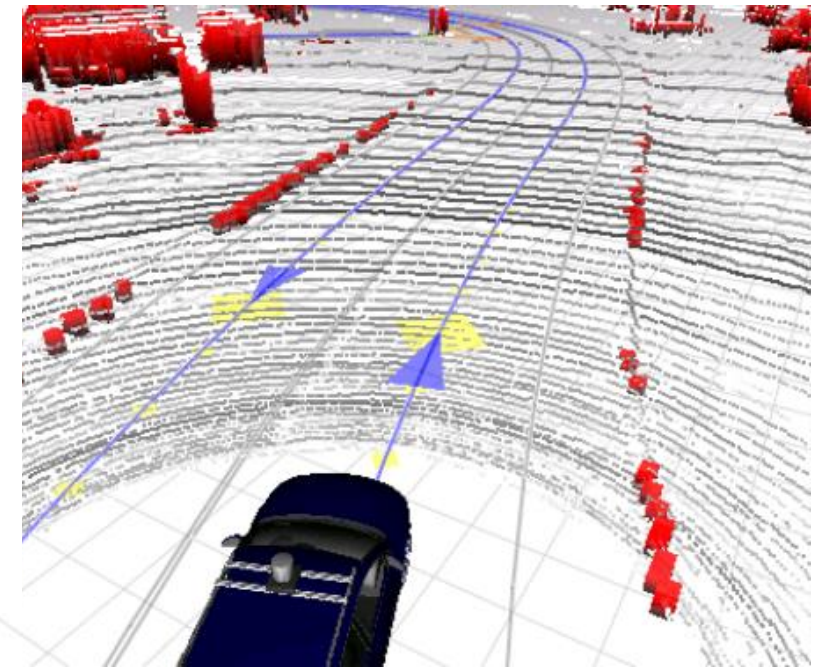
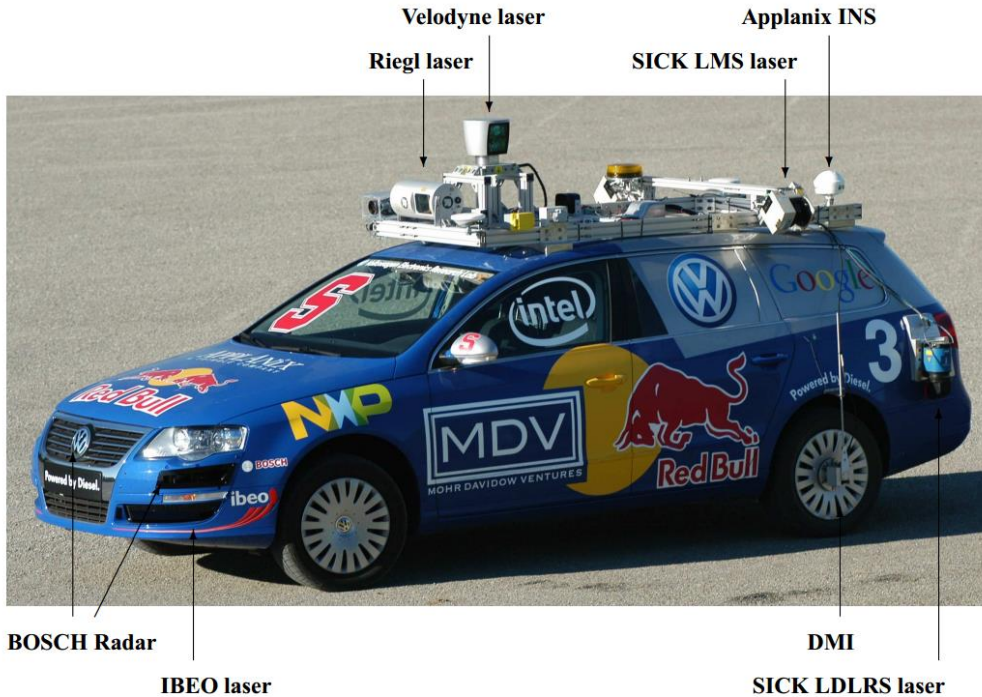




# Accuracy of GPS

GPS, Known map  
And multi sensors

- Junior, DARPA Challenge: 3D Point Clo



**Junior Sensor Suite**

Laser typical accuracy: +/- 2cm

GPS Error: ~2-20 meters

**Localization**

# Indoor robot: No GPS

*No GPS,  
Known map  
And multi  
sensors*

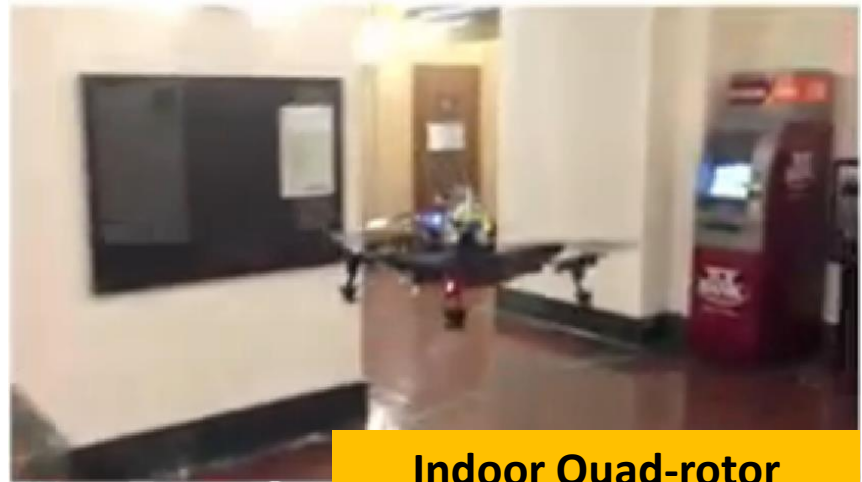
- Indoor Localization



**Indoor Ground Robot  
JAMES: SIT**




**IMU+Camera  
Navigation**



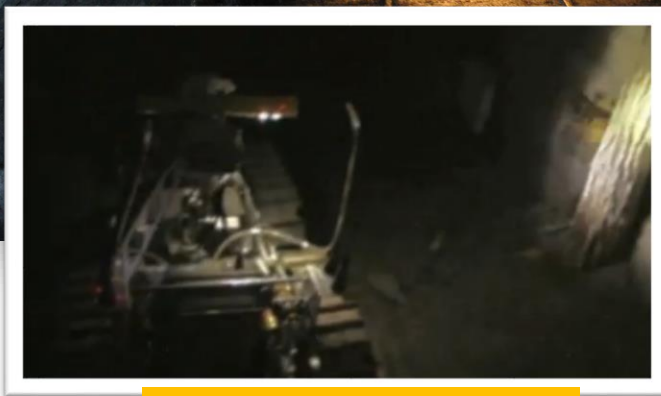
**Indoor Quad-rotor  
University of Minnesota**

# No or Obsolete Map

  
*No GPS,  
No MAP,  
Known  
controller  
input*

- Mine and disaster area search missions

**Mining Area**



**Rescue Robot: Gemini-Scout**



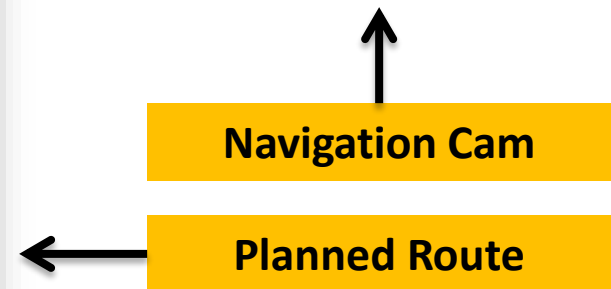
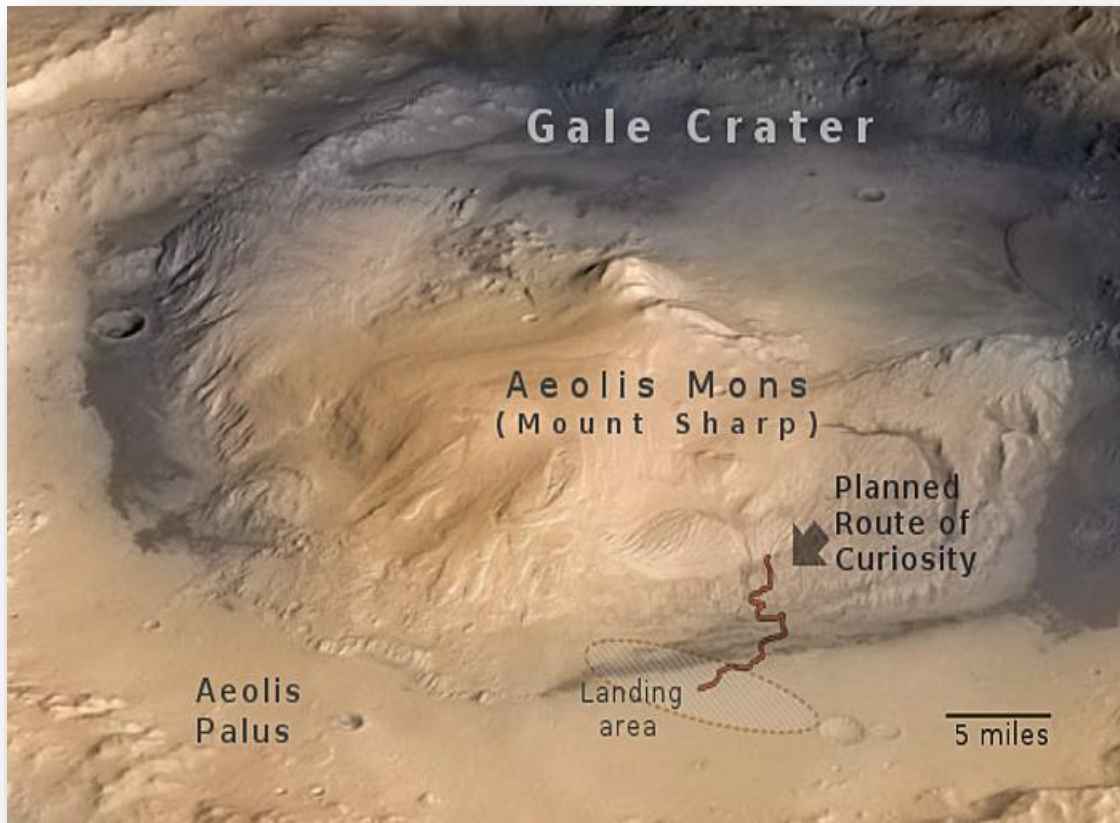
**Snake like Search Robot  
Tohoku University**



# Unexplored areas

- Rover's planned path and navigation camera image

**No GPS,  
No MAP,  
Known  
controller  
input**

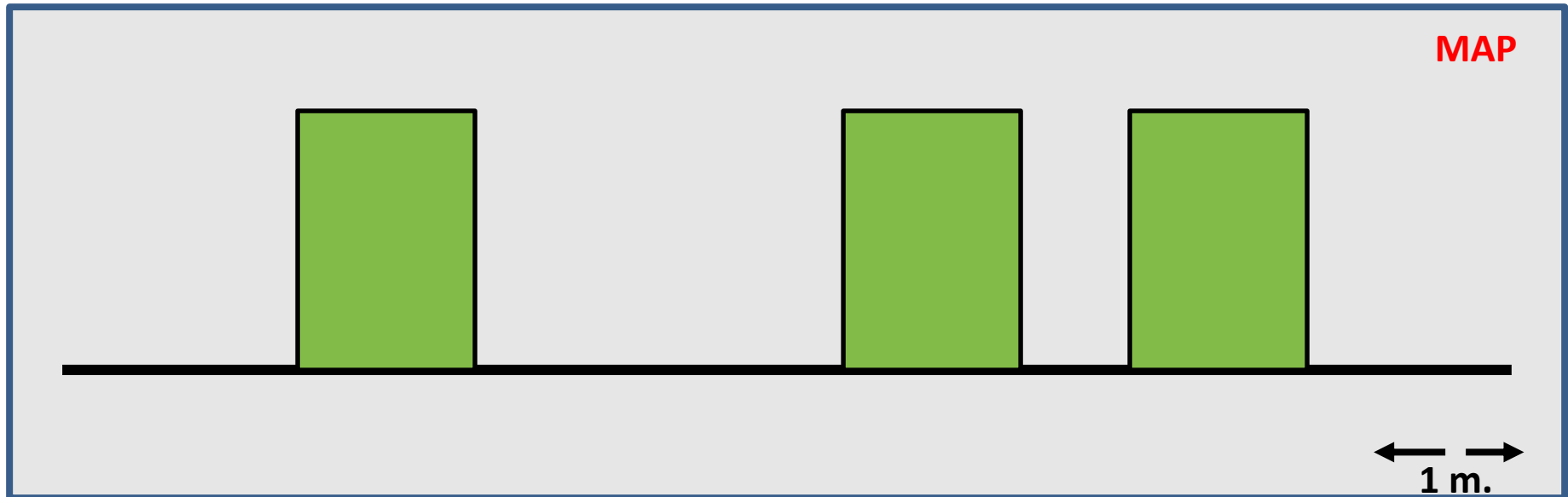


Sooo, is it possible to localize a robot  
without GPS?  
Let's discuss a case study.

---

# How do robots navigate?

- If we have a map and if we know velocity of a robot, can we find where it is ?

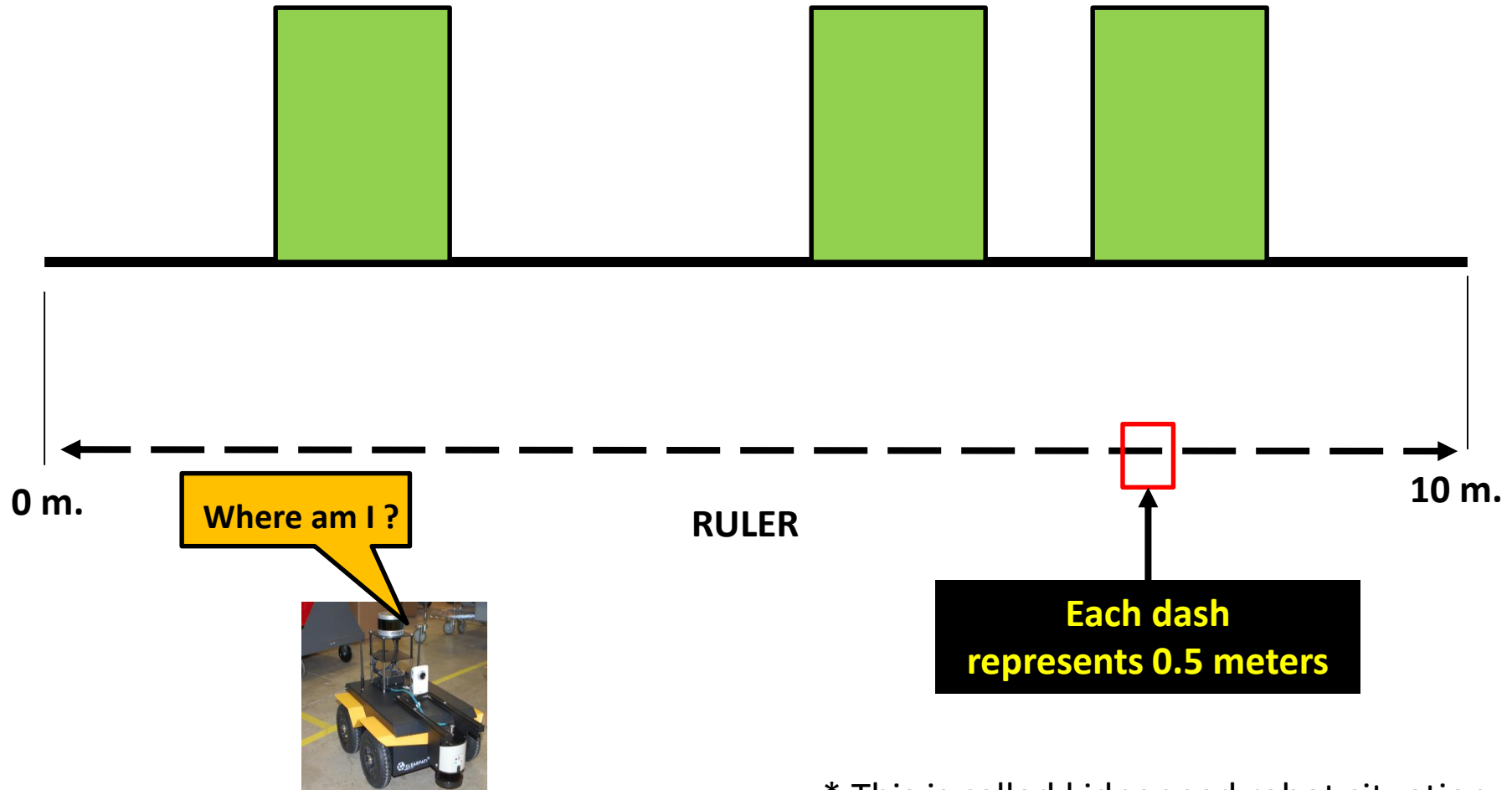


**Illustration of a map with three doors A, B and C from left to right. Distances in between them is known(because we have a map).**



# How do robots navigate?

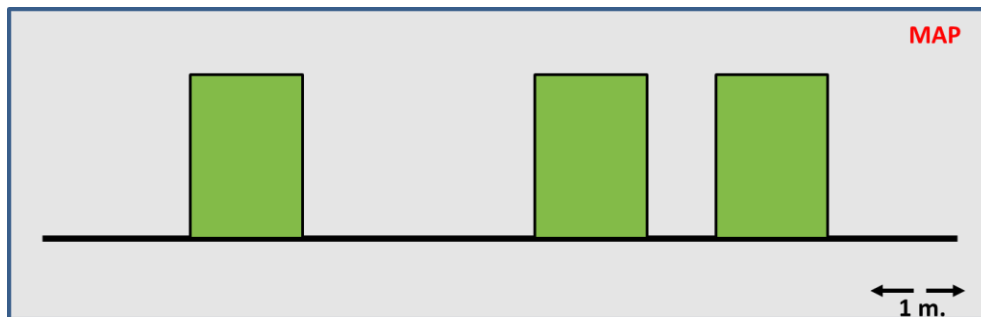
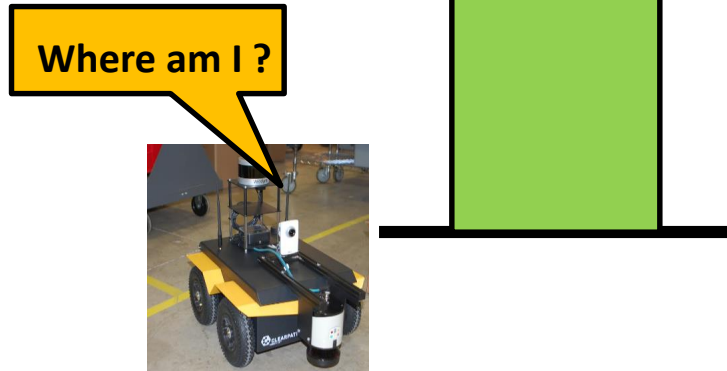
- Robot's current position is unknown. It is lost!\*



\* This is called kidnapped robot situation.

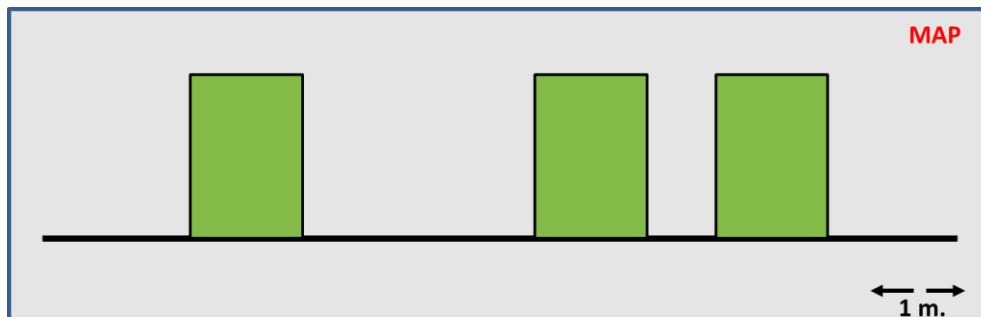
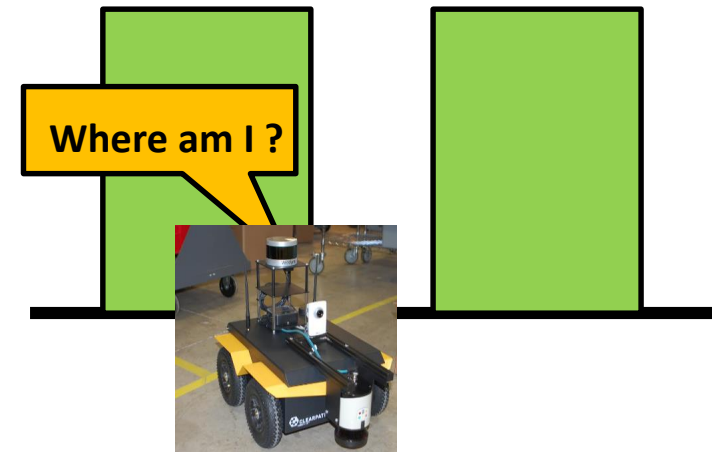
# How do robots navigate?

- Robot's camera sees a door.
- Where can it be ?



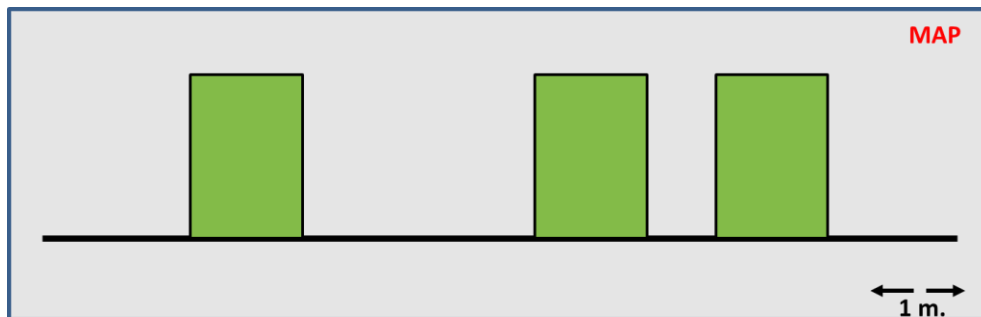
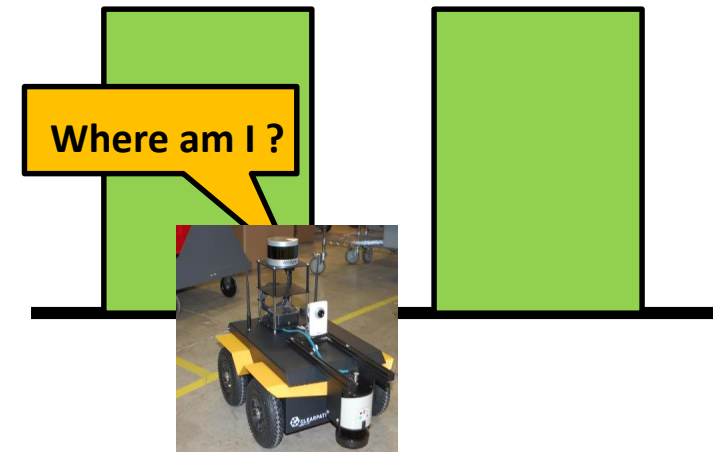
# How do robots navigate?

- Robot keeps moving. Couple seconds later....
- It see another door.
- Now, where can it be?



# How do robots navigate?

- Robot keeps moving. Couple seconds later....
- It see another door.
- Now, where can it be?



# Are images sufficient?



**3D Printed BiPad Robot**



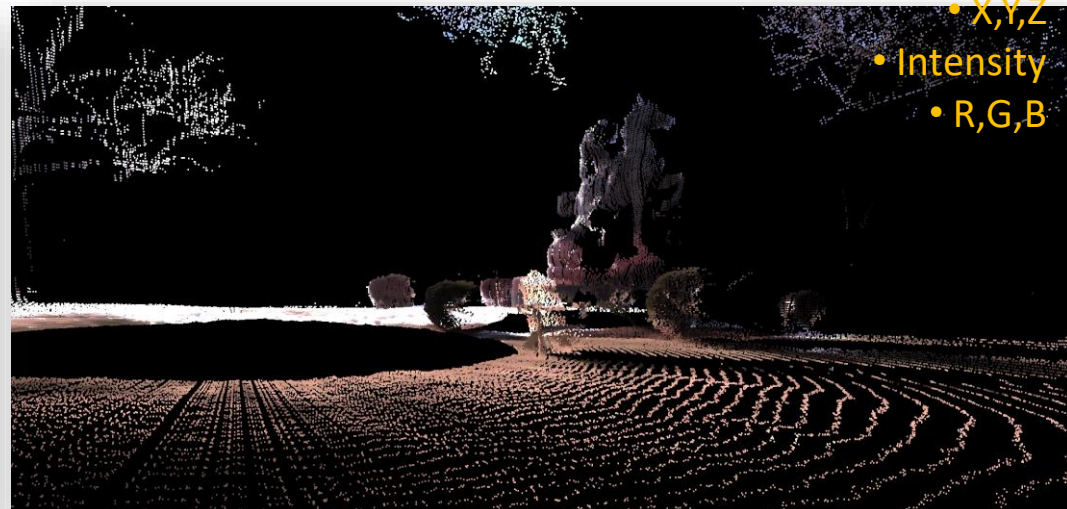
**Blurred Image**

# Are images sufficient ?

- Images might not be sufficient for an accurate localization. Especially for self driving cars.



Original Image: 2D



3D Point Cloud Attributes:

- X,Y,Z
- Intensity
- R,G,B

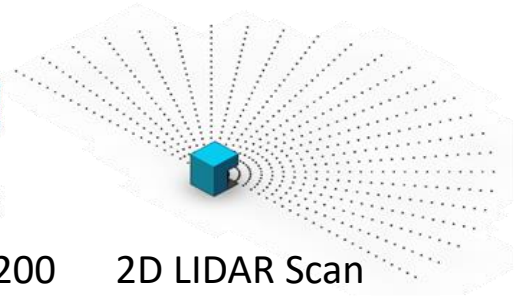
7 DOF 3D Map :

RGB: Color Space, XYZ: Position of each point, I: Intensity



# 3D Point Clouds

- Image and Lidar\* data registration

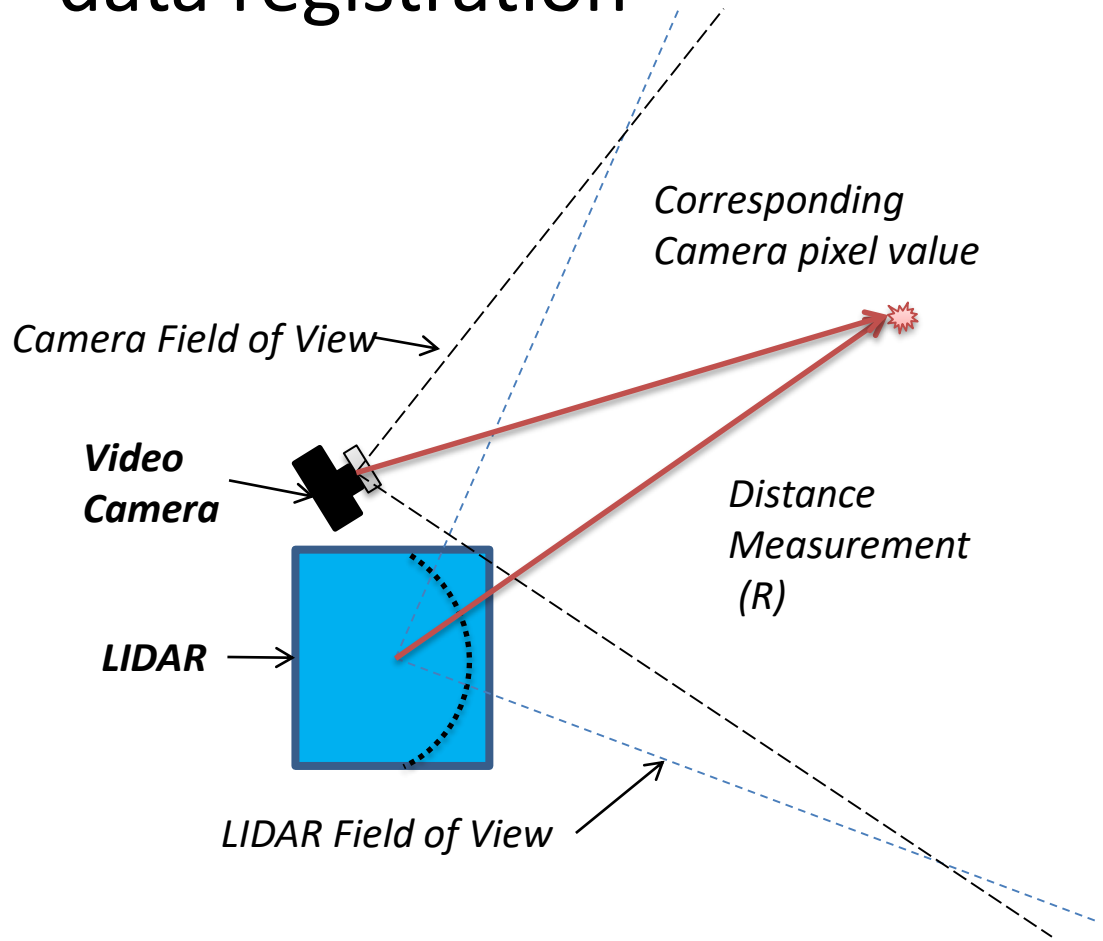


2D LIDAR Scan

SICK LMS 200  
2D LIDAR

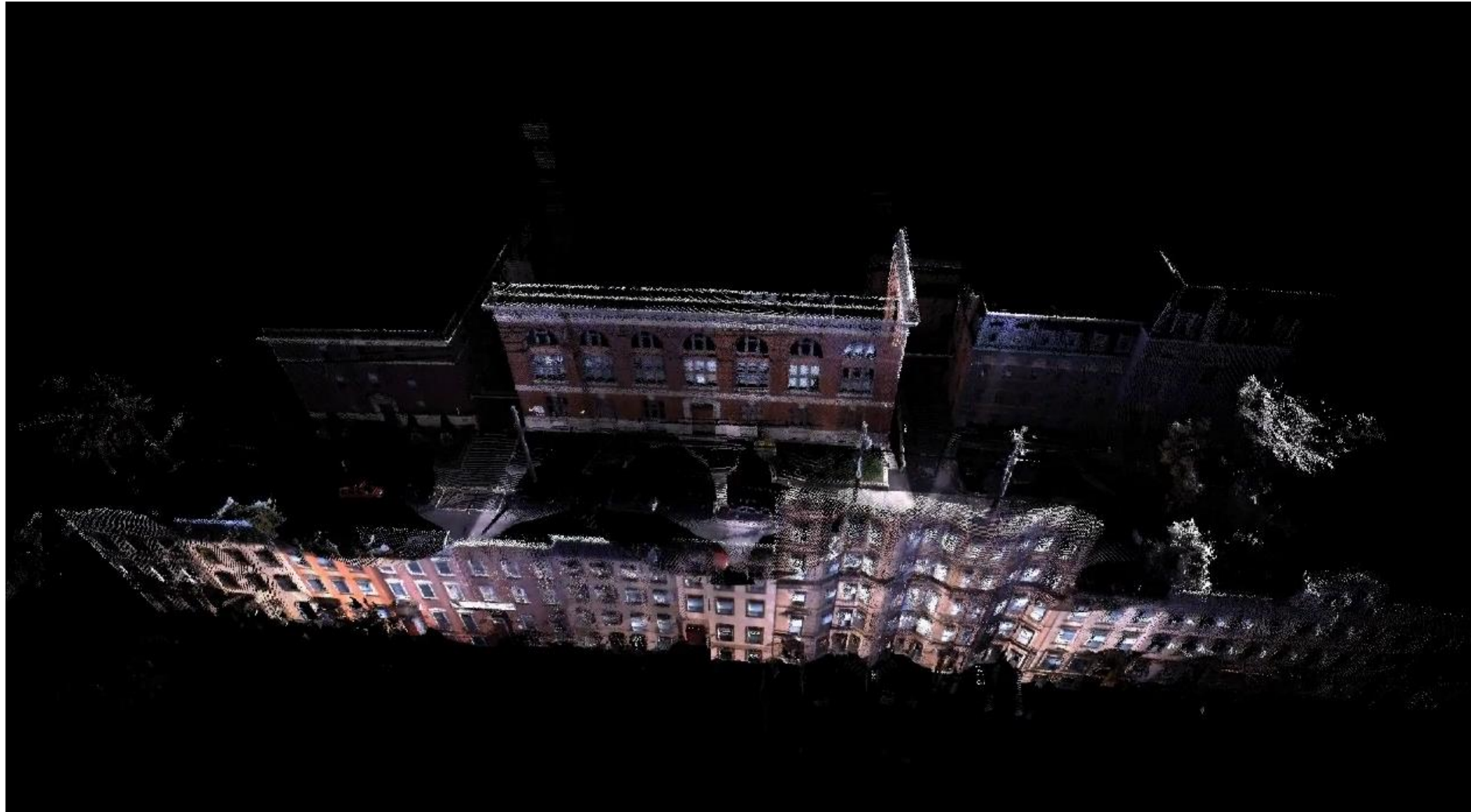


3D LIDAR scan using  
external rotary actuator



\* Light Detection And Ranging (Lidar) sensor

# 3D Point Clouds



# Other Applications



# Robotics Research and Education

- 1) One of the most funded topic:
  - National Robotics Initiative (NRI)  
The realization of co-robots acting in direct support of individuals and groups
- 2) Future of Engineering and Science
  - A Roadmap for US Robotics- From Internet to Robotics
  - New multidisciplinary departments
- 3) Self-Directed Learning will be the key of future education since most of the text books will be obsolete in couple years.
- 4) Gap between science and branches of engineering is closing.

# Thanks!

## **Acknowledgements:**

I would like to thank you ASME team, especially Mr. Ziair Deleon, for inviting me.

I also would like to thank ME Department and all students who were part of the projects.



# Thanks!

If you would like to learn more about autonomous mobile robots, please join our email list.

**Dr. Akin Tatoglu**  
**tatoglu@hartford.edu**



**Autonomous Mobile Robotics Research Group | D-121**

**“We create!”**

**UNIVERSITY OF HARTFORD**

COLLEGE OF ENGINEERING,  
TECHNOLOGY, AND ARCHITECTURE